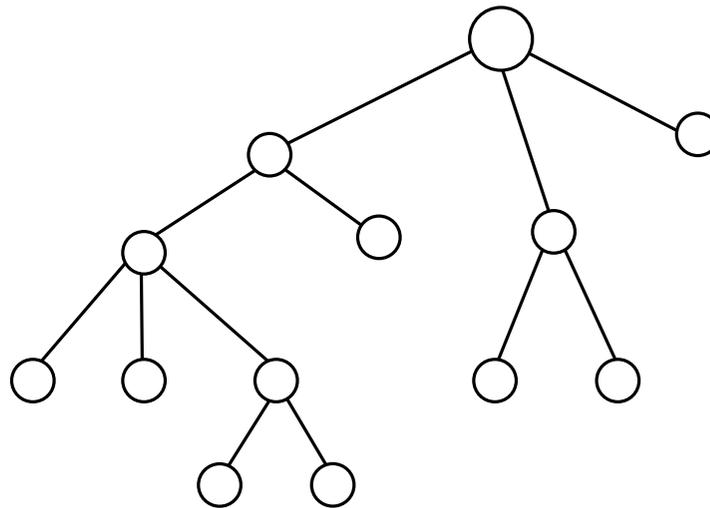


# Sampling Based Algorithms for Quantile Computation in Sensor Networks

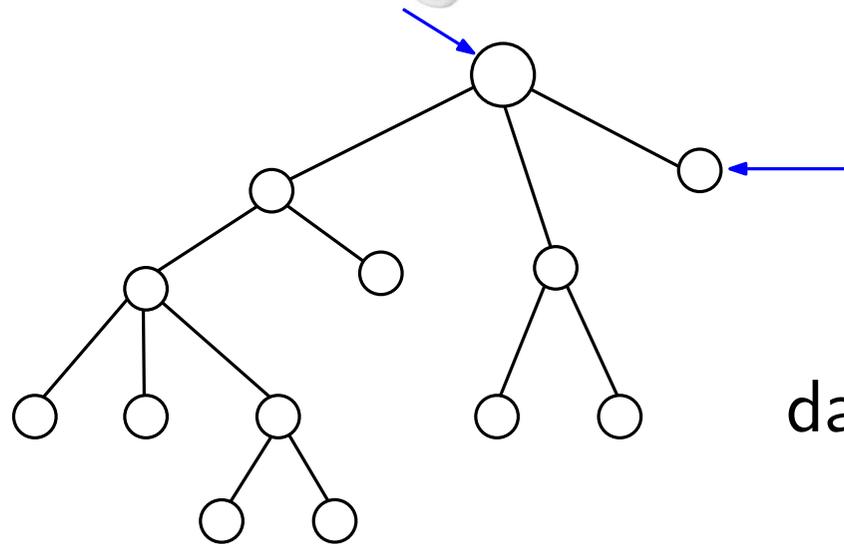


Zengfeng Huang, Lu Wang, Ke Yi, Yunhao Liu  
Hong Kong University of Science and Technology

SIGMOD'11

# Wireless Sensor Networks

base station

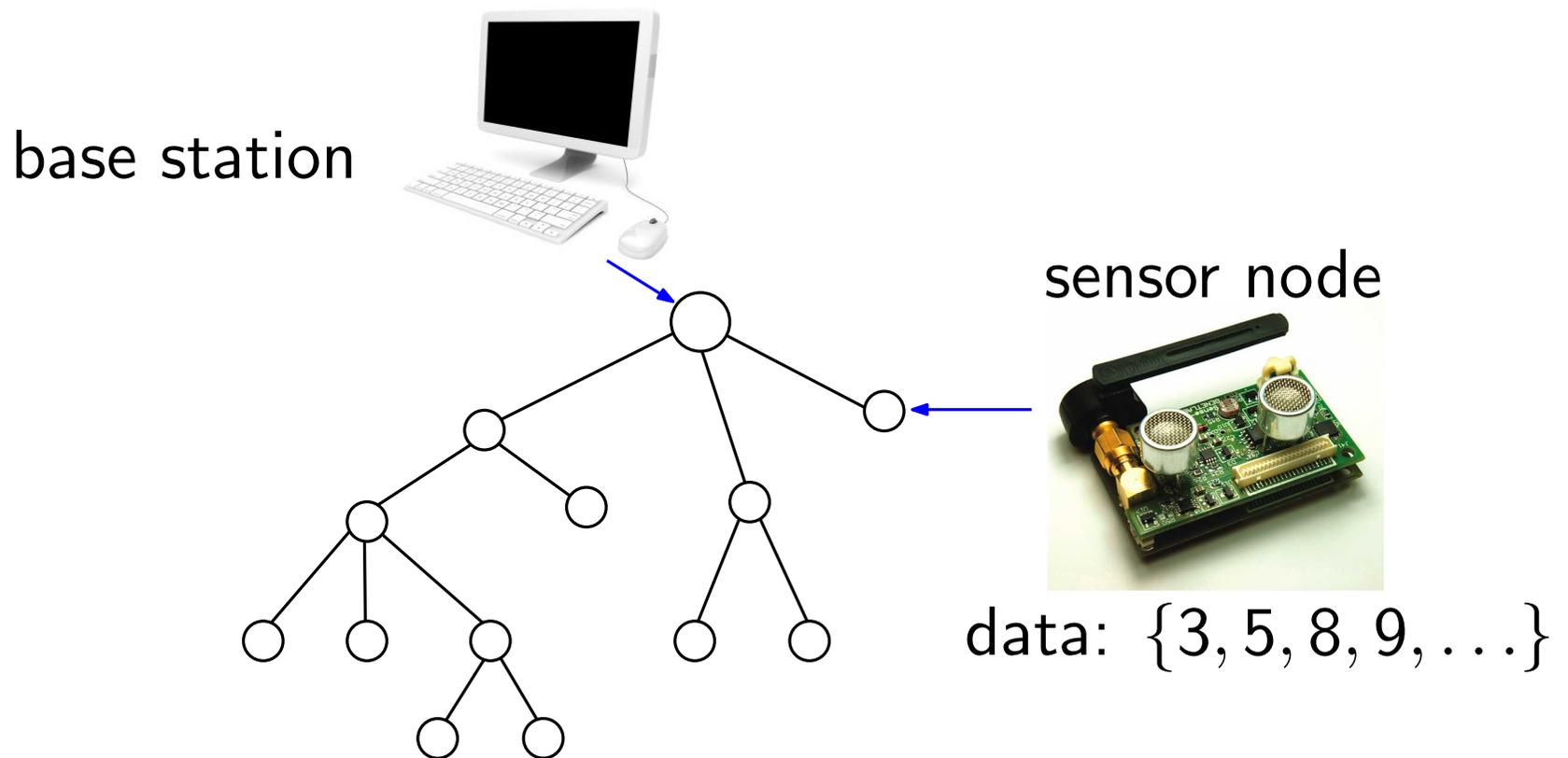


sensor node



data: {3, 5, 8, 9, ...}

# Wireless Sensor Networks



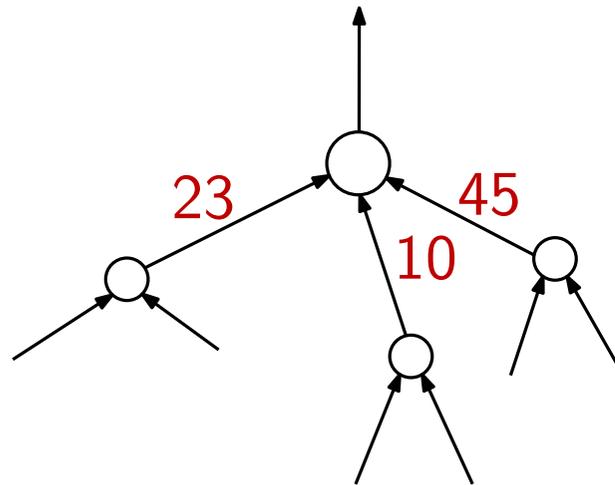
Assume for this talk:

- The network is a tree (may not be balanced).
- The tree has already been built.

# Data Aggregation

Goal: Get all the data in an “aggregated form” to save communication.

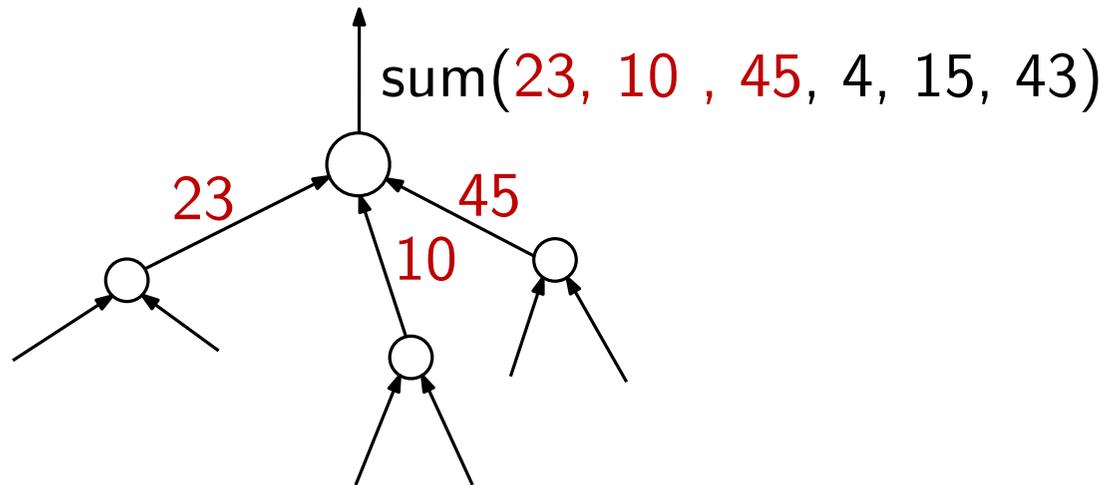
Example: sum



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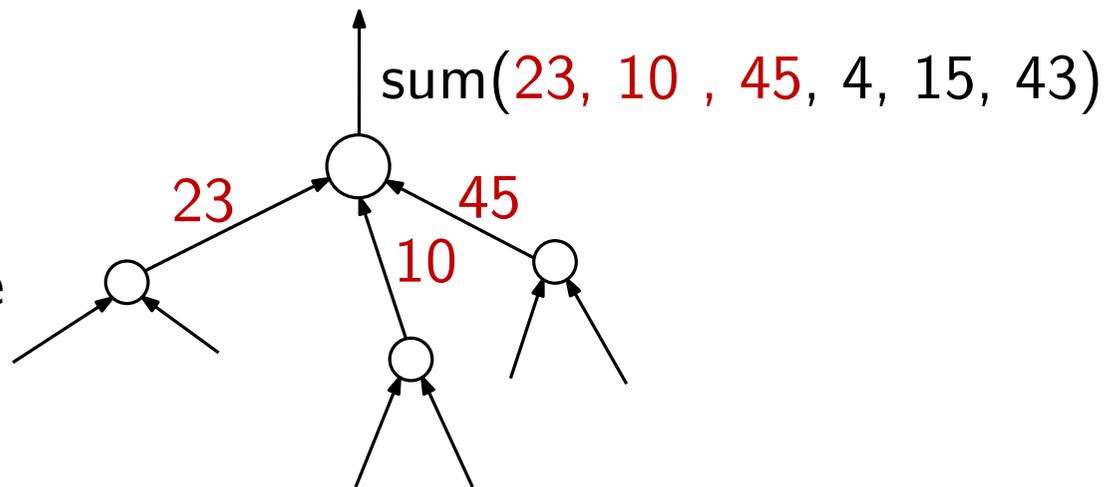


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Also works for: max  
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average

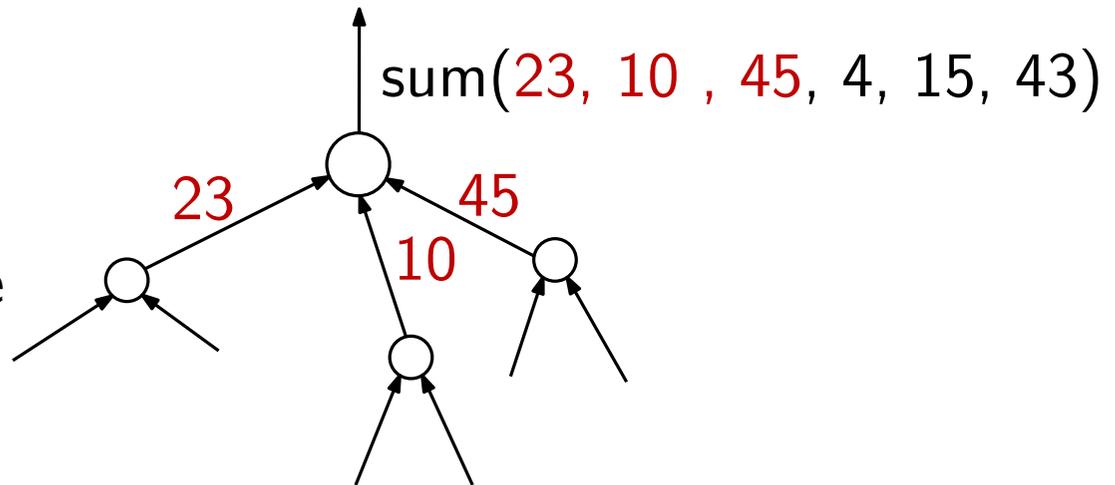


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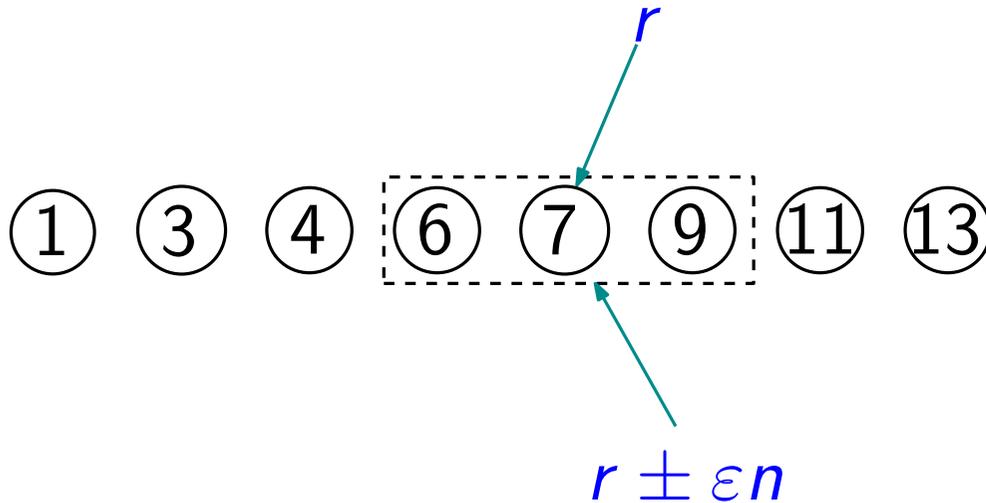
## The Decomposable Property

A function  $f$  is decomposable if there exists some “combine” function  $g$ , such that for any two multisets  $A, B$ ,

$$f(A \uplus B) = g(f(A), f(B))$$

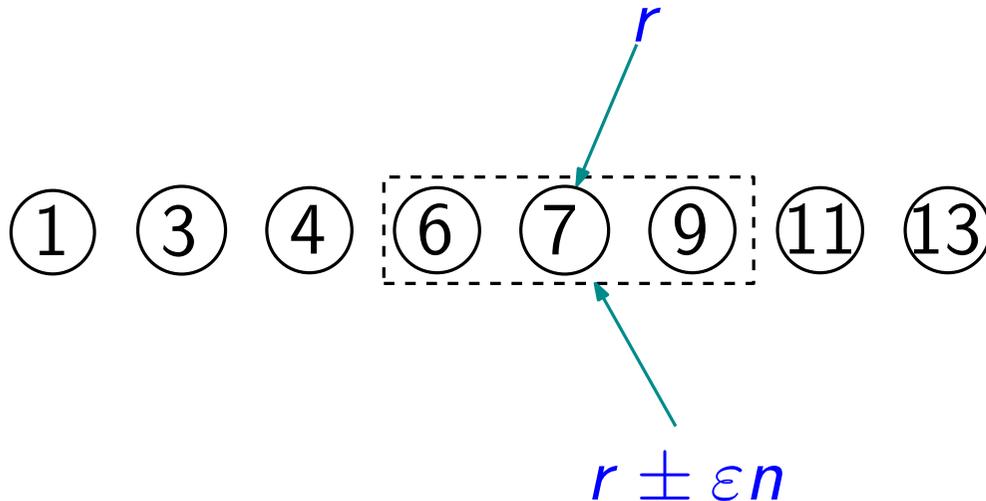
# Quantiles

In a set of  $n$  values, the  $(r/n)$ -quantile is the value ranked at  $r$ .  
The 0.5-quantile is the **median**.



# Quantiles

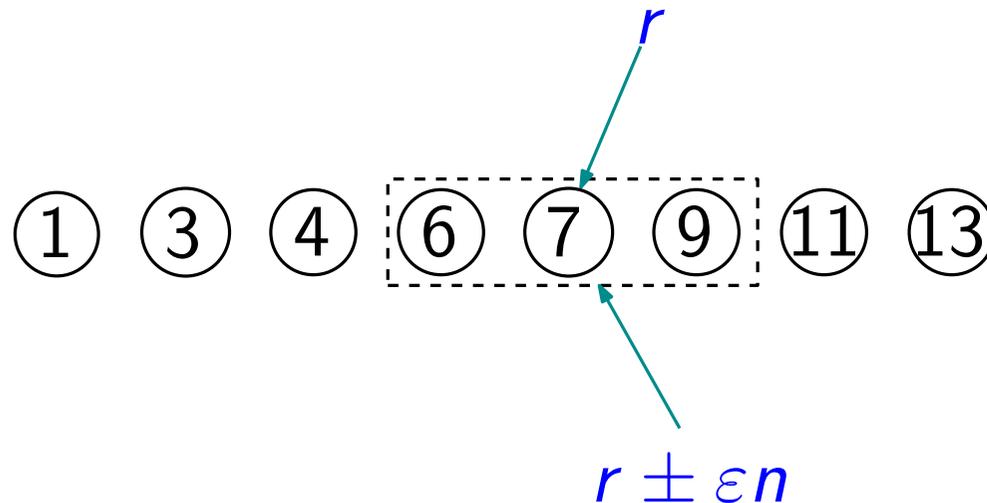
In a set of  $n$  values, the  $(r/n)$ -quantile is the value ranked at  $r$ .  
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An  $\epsilon$ -approximate  $(r/n)$ -quantile is any value ranked between  $[r - \epsilon n, r + \epsilon n]$ .

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An  $\epsilon$ -approximate  $(r/n)$ -quantile is any value ranked between  $[r - \epsilon n, r + \epsilon n]$ .

**Problem: Quantiles are NOT decomposable**

# Quantile Summaries

Previous solution: Design a **quantile summary** that is **decomposable**, and any ( $\varepsilon$ -approximate) quantile can be extracted from this summary

	summary size	
q-digest [Shrivastava et al. '04] 272 citations	$O(\frac{1}{\varepsilon} \log u)$	
GK [Greenwald, Khanna '04] 102 citations	$O(\frac{1}{\varepsilon} \log^2 n)$	

$n$ : total data size.

$\varepsilon$ : error.  $10^{-2} - 10^{-4}$

$k$ : number of nodes.  $100 \sim 10000$

$h$ : height of the tree.  $\log k \sim \sqrt{k}$

$u$ : size of universe.  $\log u = 32$

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<b>New</b>	$O(\frac{1}{\varepsilon} \log k)$	$O(\frac{\sqrt{kh}}{\varepsilon})$

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<b>New</b>	$O(\frac{1}{\varepsilon} \log k)$	$O(\frac{\sqrt{kh}}{\varepsilon}) + k$

$n$ : total data size.

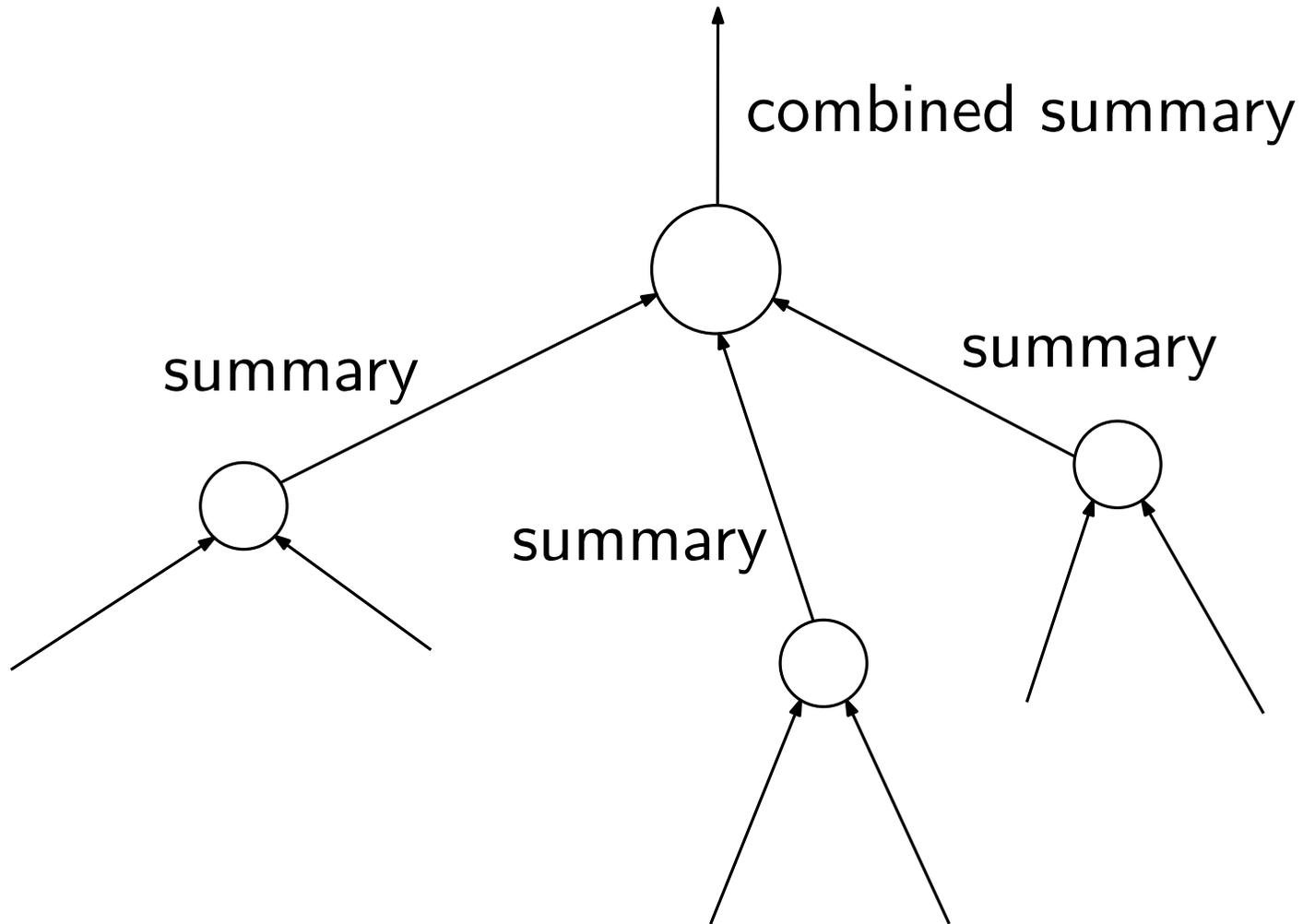
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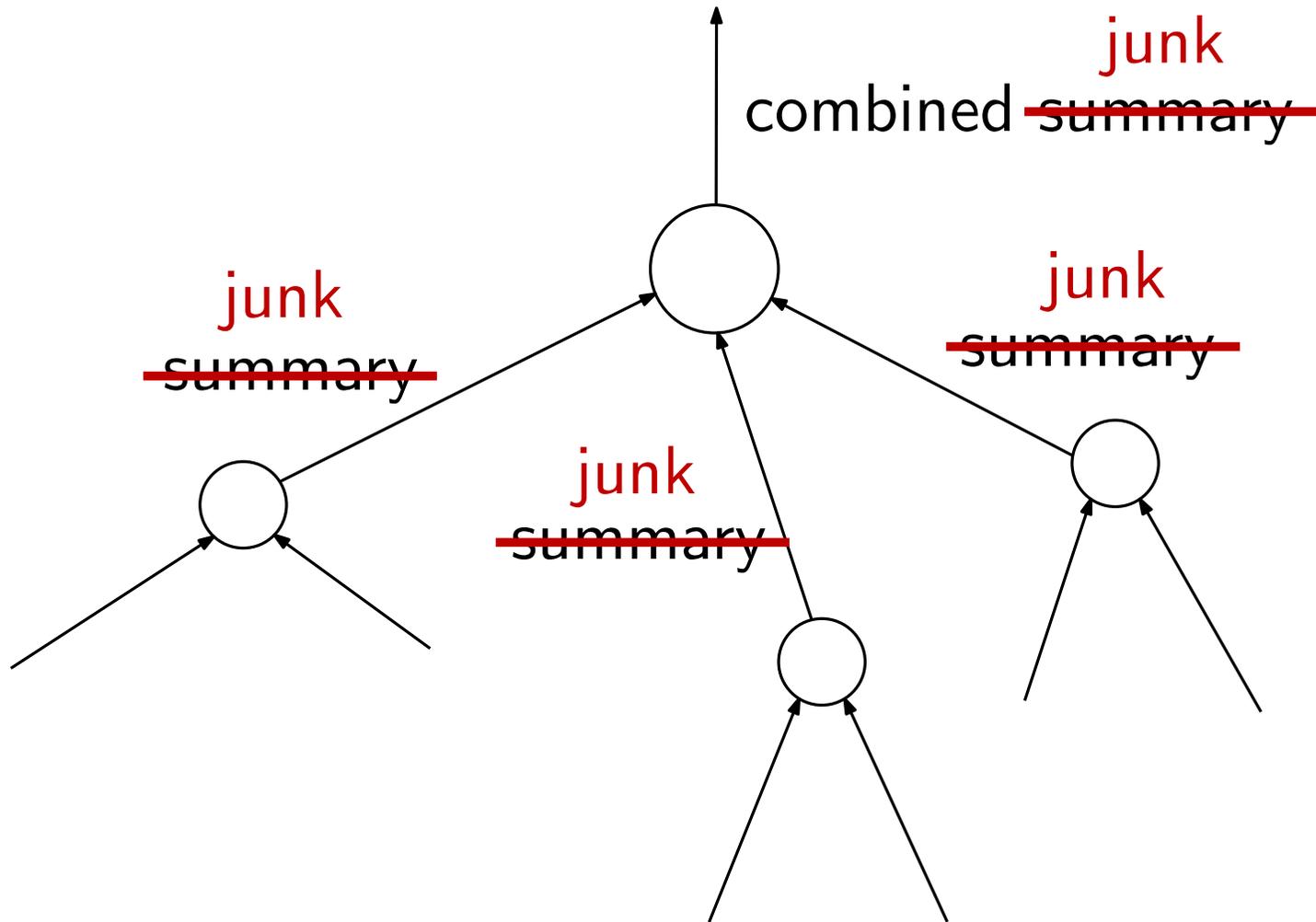
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# Our Approach



# Our Approach

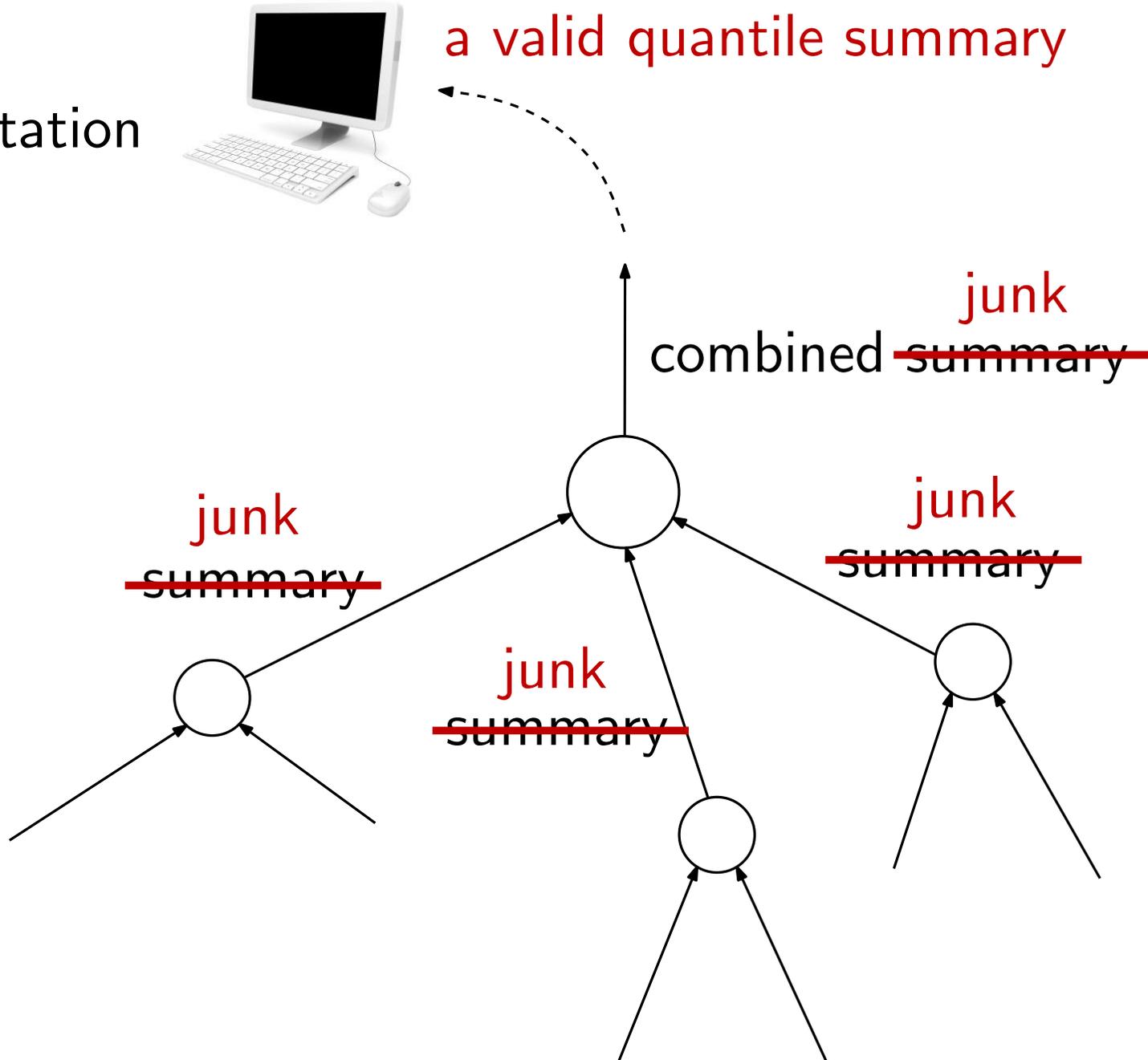


# Our Approach

base station

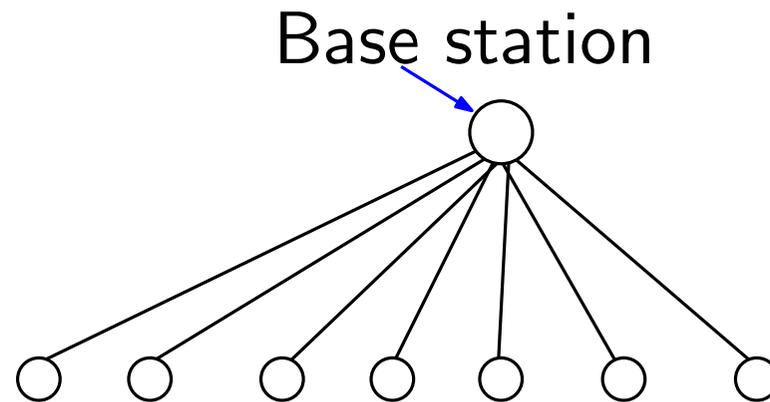


a valid quantile summary

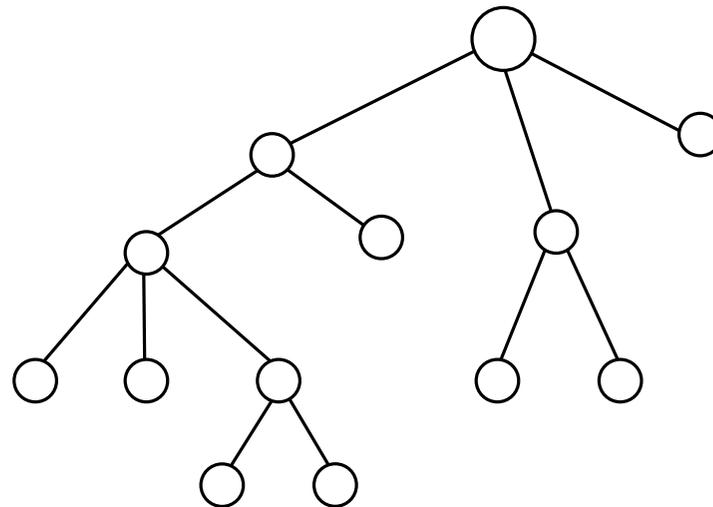


# Roadmap

- Flat model

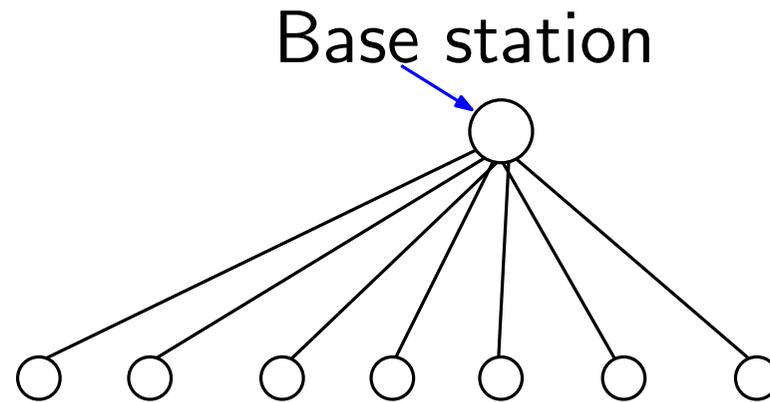


- Tree model

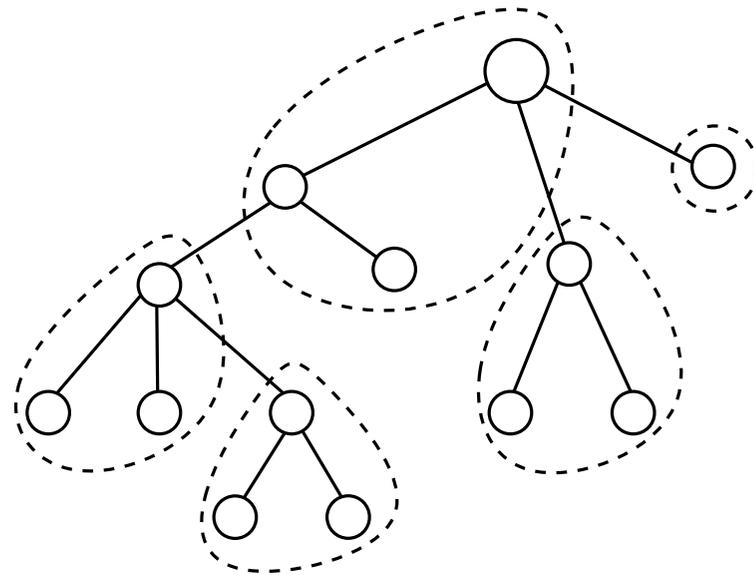


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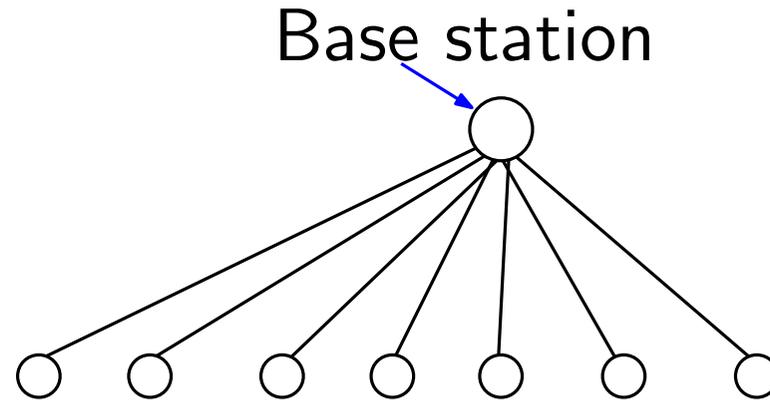
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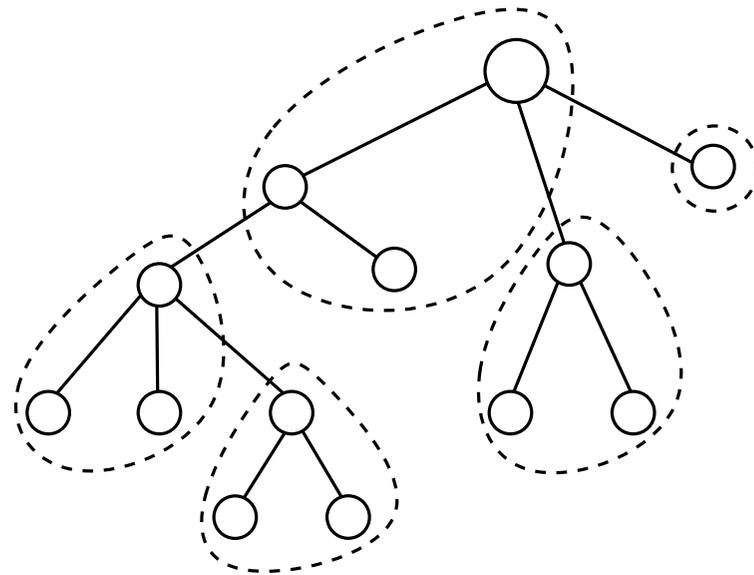
- Partitioned tree

# Roadmap

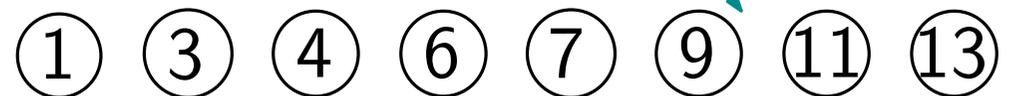
- Flat model



- Tree model



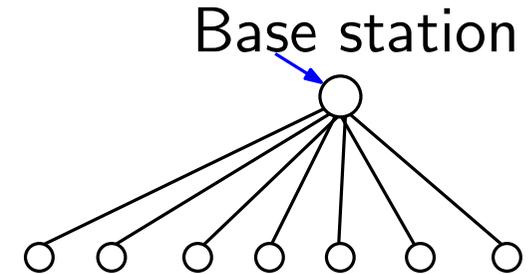
- Partitioned tree



value-to-rank queries  
 $10$   $r(10) = 7$

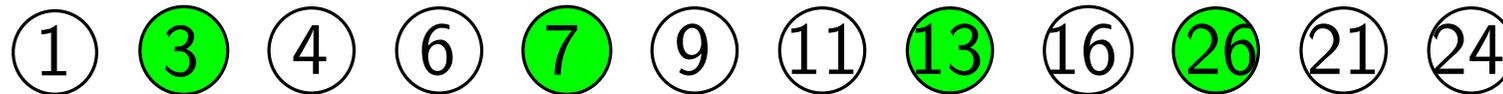
Return any number within  $r(10) \pm \epsilon n$

# The Flat Model: Algorithm



The algorithm for each node

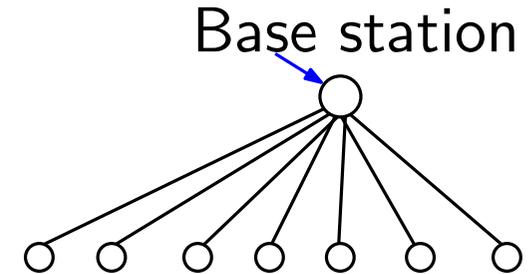
Sample each value with probability  $p$



Compute local ranks



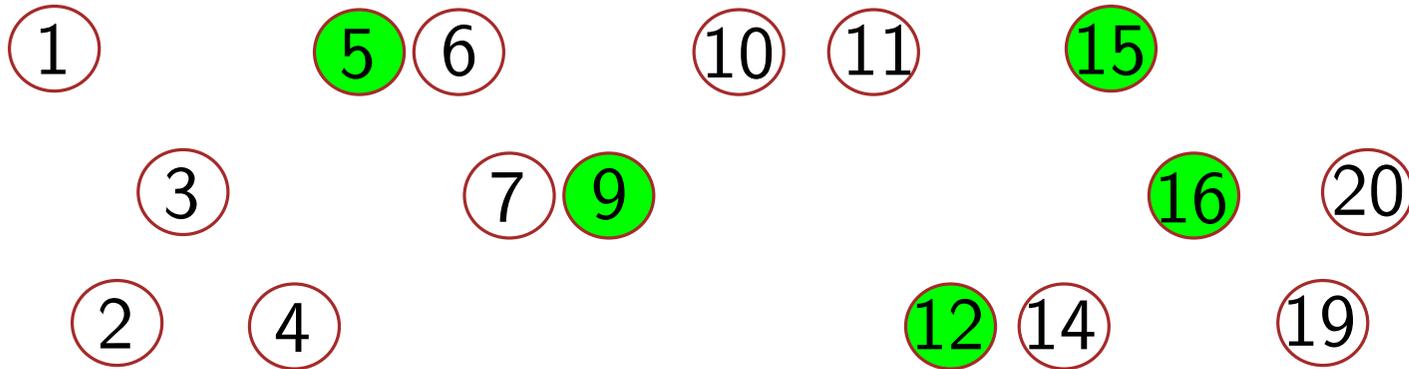
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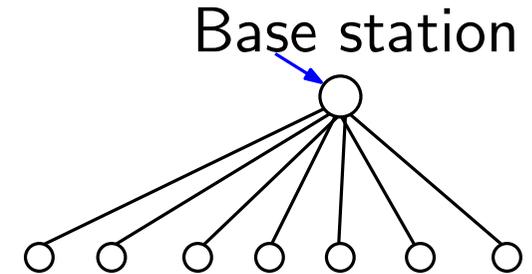
At the base station:

Answering **value-to-rank** query

Given any value  $x$ , estimates its rank  $r(x)$



# The Flat Model: Algorithm

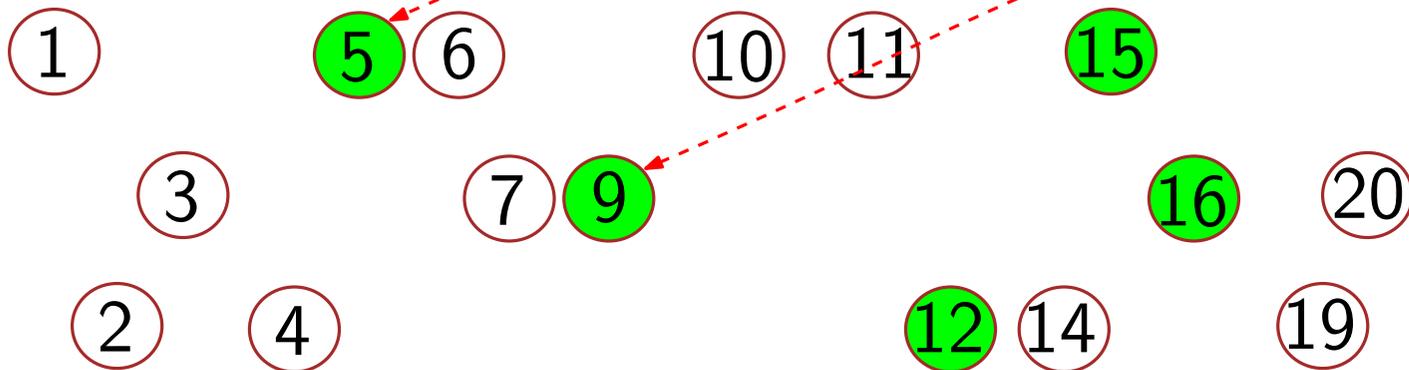


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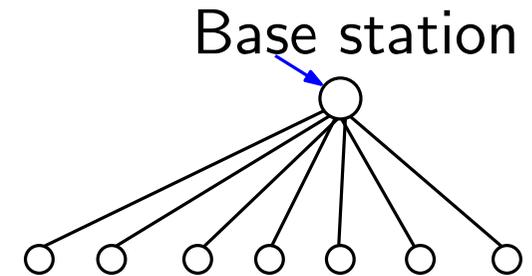
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Given any value  $x$ , estimates its rank  $r(x)$

predecessor  $r(10)?$



# The Flat Model: Algorithm



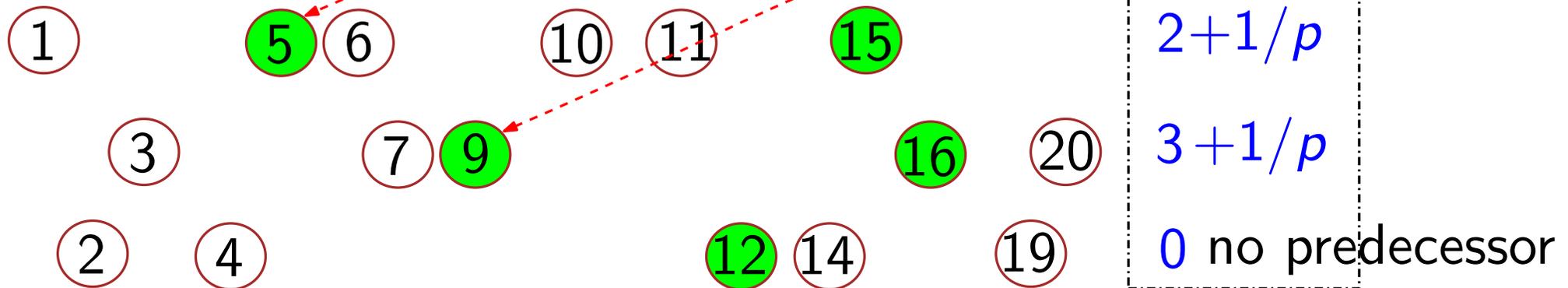
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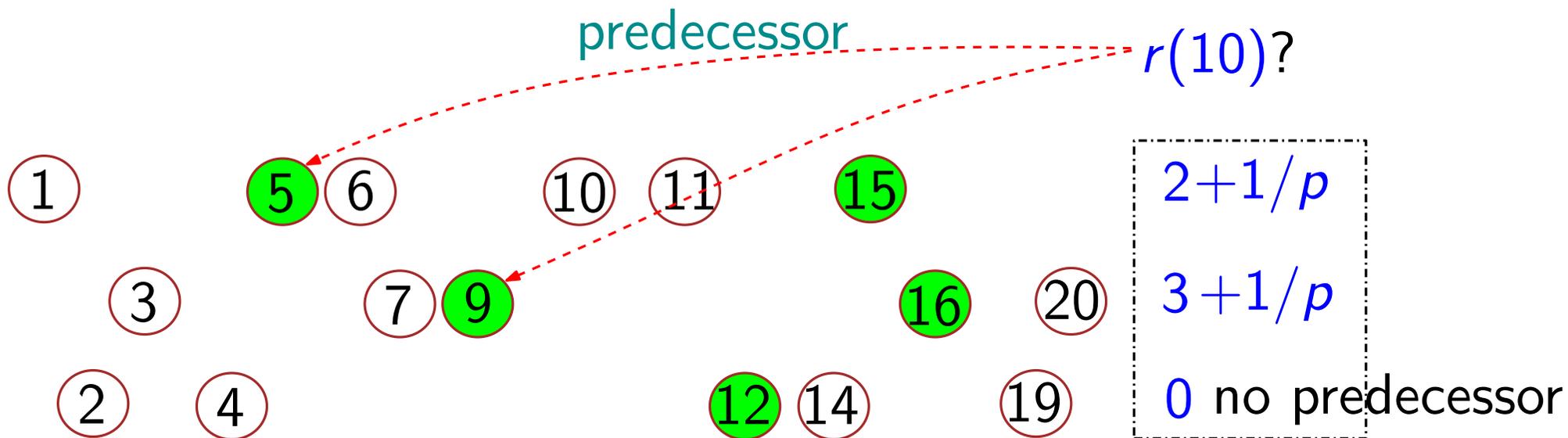
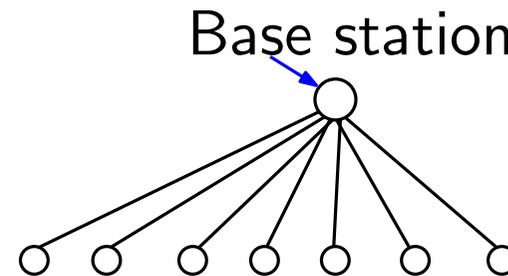


# The Flat Model: Algorithm

At the base station:

Answering **value-to-rank** query

Given any value  $x$ , estimates its rank  $r(x)$



$$\hat{r}(10) = 5 + 2/p$$

# The Flat Model: Correctness

Will show:  $\hat{r}(x)$  is an unbiased estimator of  $r(x)$  with standard deviation  $\varepsilon n$ .

$r(10)?$

1

5

6

10

11

15

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Follows a geometric distribution (almost)

$$E[?] = 1/p$$

$$\text{Var}[?] \leq 1/p^2$$

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$$E[?] = 1/p$$

$$\text{Var}[?] \leq 1/p^2$$

$$\text{Set } p = \frac{\sqrt{k}}{\varepsilon n}$$

$$\text{Var}[\hat{r}(x)] \leq k/p^2 = (\varepsilon n)^2$$

# The Flat Model: Communication Cost

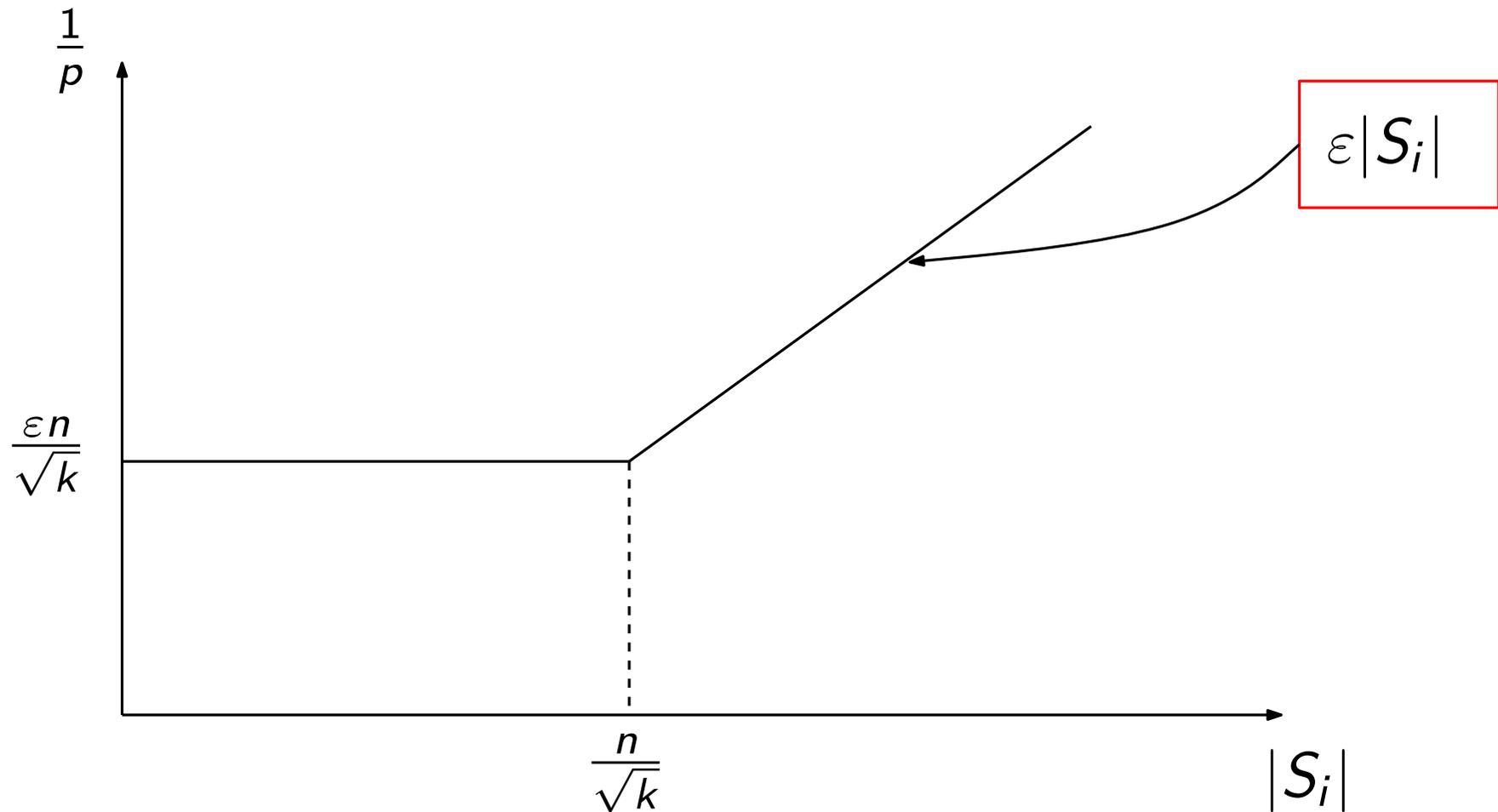
- Total cost:  $np = \sqrt{k}/\varepsilon$  in expectation
- Max individual node cost:  $O(\sqrt{k}/\varepsilon)$

# The Flat Model: Communication Cost

- Total cost:  $np = \sqrt{k}/\varepsilon$  in expectation
- Max individual node cost:  $O(\sqrt{k}/\varepsilon)$   
Reduce to  $O(1/\varepsilon)$

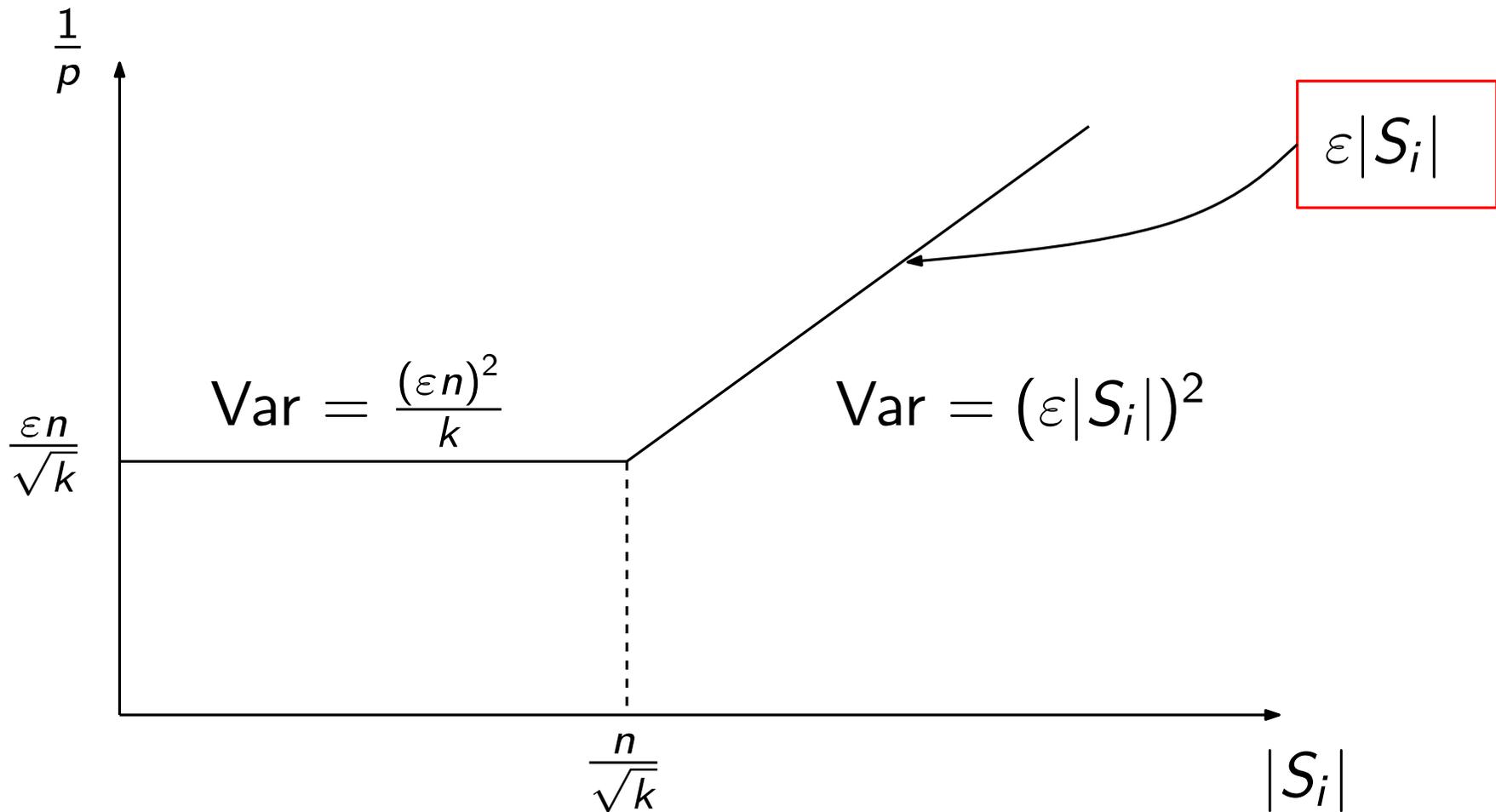
# The Flat Model: Communication Cost

Let  $S_i$  be the set of data collected at node  $i$



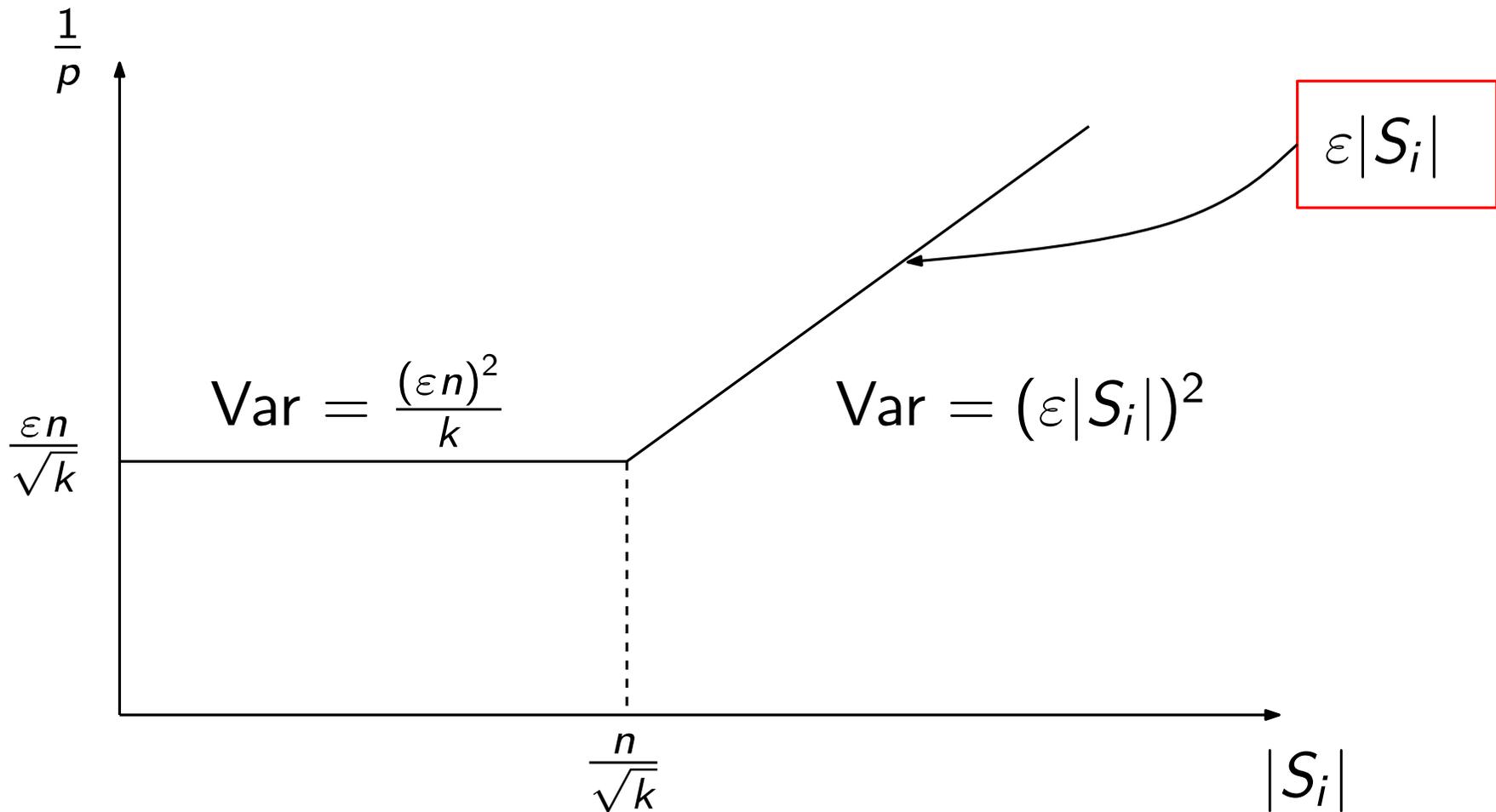
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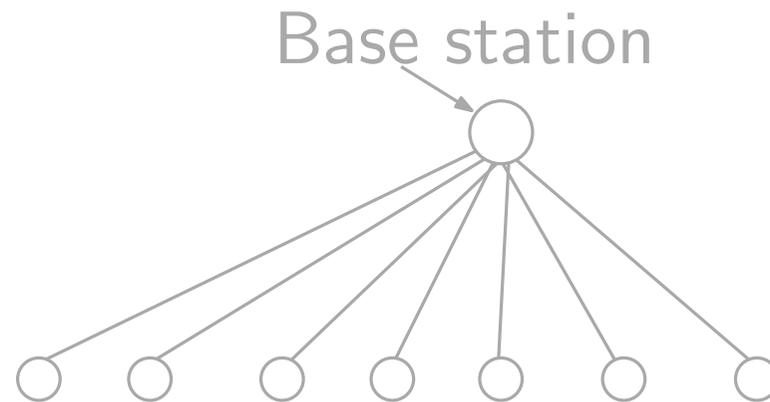
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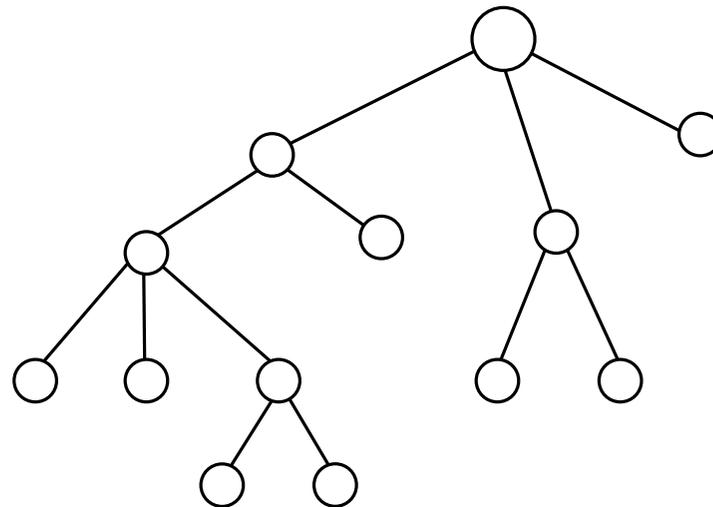
$$\text{Total variance} \leq \sum_i \left( \frac{(\epsilon n)^2}{k} + (\epsilon |S_i|)^2 \right) \leq 2(\epsilon n)^2$$

# Roadmap

- Flat model

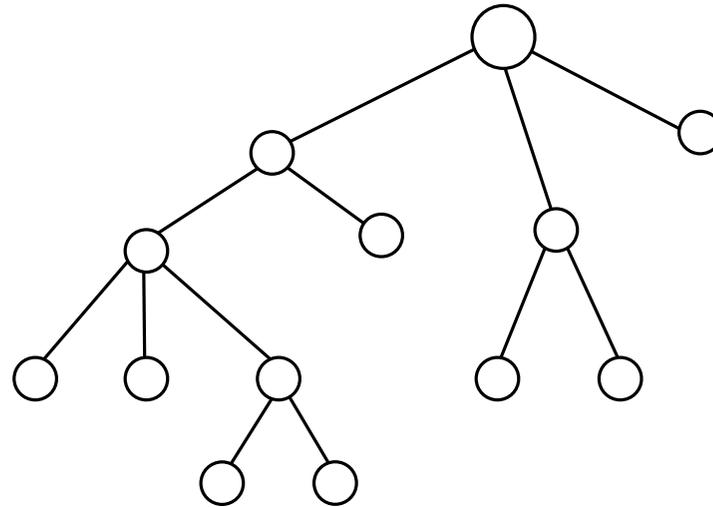


- Tree model



# Tree Model: Naive Extension from Flat Model

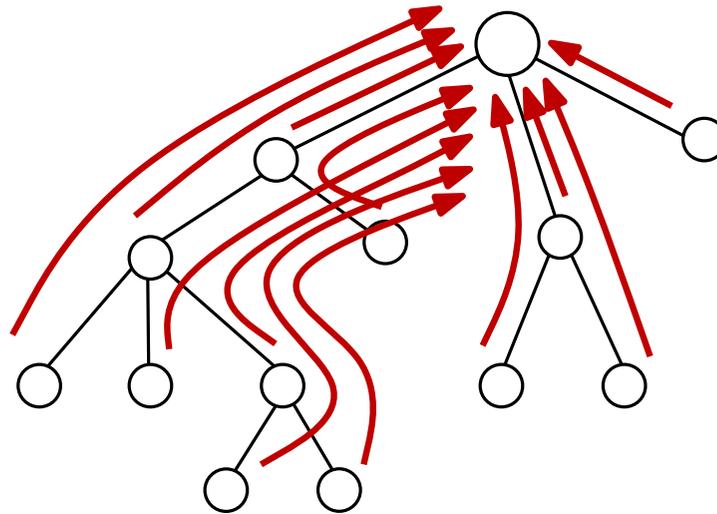
Total cost:  $\frac{\sqrt{k}}{\epsilon} h$  ( $h$  is the height of the tree)



# Tree Model: Naive Extension from Flat Model

Total cost:  $\frac{\sqrt{k}}{\varepsilon} h$  ( $h$  is the height of the tree)

Max individual cost:  $O\left(\frac{\sqrt{k}}{\varepsilon}\right)$



# Tree Model: Merging Samples

$S_i$	①	③	④	⑥	⑦	⑨	⑪	⑬	⑯	⑳	㉑	㉒
$p_i$		(3, 2)			(7, 5)			(13, 8)		(26, 10)		

$$p_i = \begin{cases} \frac{\sqrt{k}}{\varepsilon n}, & |S_i| \leq \frac{n}{\sqrt{k}} \\ \frac{1}{\varepsilon |S_i|}, & |S_i| \geq \frac{n}{\sqrt{k}} \end{cases}$$



# Tree Model: Merging Samples

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$ S_1 $	$p_1$	(3, 2)	(7, 5)	(13, 8)	(26, 10)	<p>Sample w.p. <math>p/p_1</math></p>
				+		
$ S_2 $	$p_2$	(5, 3)	(14, 6)	(18, 8)	(24, 11)	<p>Sample w.p. <math>p/p_2</math></p>
				=		

$$|S_1| + |S_2| \quad p$$

$$\left( > \frac{n}{\sqrt{k}} \right)$$

# Tree Model: Merging Samples

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				+		
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				=		
$ S_1  +  S_2 $	$p$			(13, 8+?)		

$$\left( > \frac{n}{\sqrt{k}} \right)$$

# Tree Model: Merging Samples

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				=		
					(13, 8+?)	

Sample w.p.  $p/p_1$

Sample w.p.  $p/p_2$

$$|S_1| + |S_2| \quad p$$

$$\left( > \frac{n}{\sqrt{k}} \right)$$

This is a rank query in the other sample!





# Tree Model: Merging Samples

Problem: Variances accumulate

*(Law of total variance)*

$$\begin{array}{r} |S_1| \quad p_1 \quad (3, 2) \quad (7, 5) \quad (13, 8) \quad (26, 10) \\ + \\ |S_2| \quad p_2 \quad (5, 3) \quad (14, 6) \quad (18, 8) \quad (24, 11) \\ = \\ (13, 8 + 3 + 1/p_2) \end{array}$$

$$\begin{array}{l} \text{Var}[\text{local count of 13 in } S_1 \cup S_2] = \text{Var}[\text{merged sample}] = \\ \text{Var}[\text{local count of 13 in } S_1] + \text{Var}[\text{sample of } S_1] + \\ \text{Var}[\text{local count of 5 in } S_2] + \text{Var}[\text{sample of } S_2] + \\ 1/p_2^2 \quad \max(1/p_1^2, 1/p_2^2) \end{array}$$

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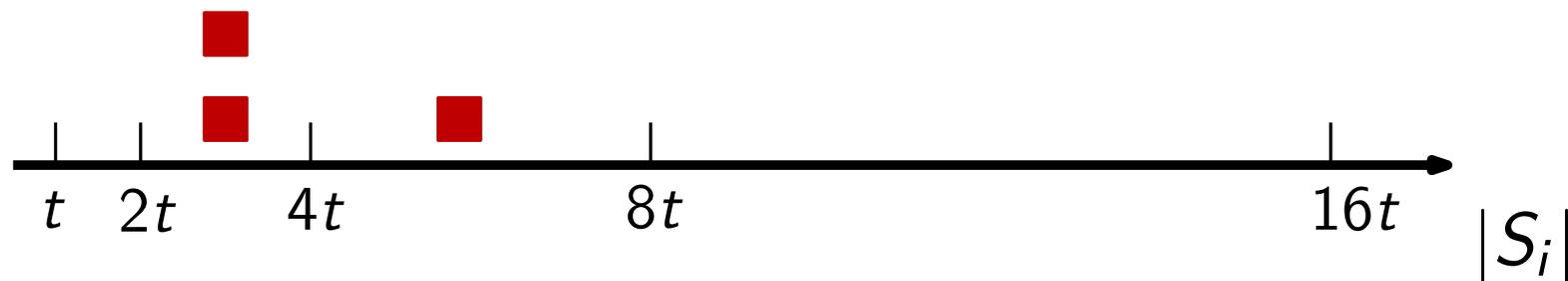
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Get “penalized” if we merge two samples of uneven sizes.

# Tree Model: Merging Samples

Idea: Only merge samples with  $p_1 \approx p_2$ , i.e.,  $|S_1| \approx |S_2|$

$$t = \frac{n}{\sqrt{k}}$$

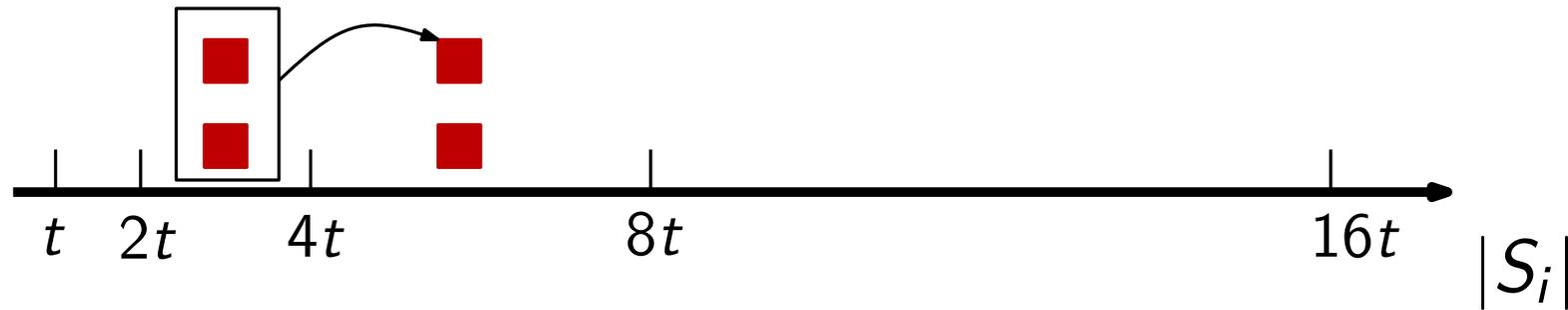


Merge samples in the same bucket

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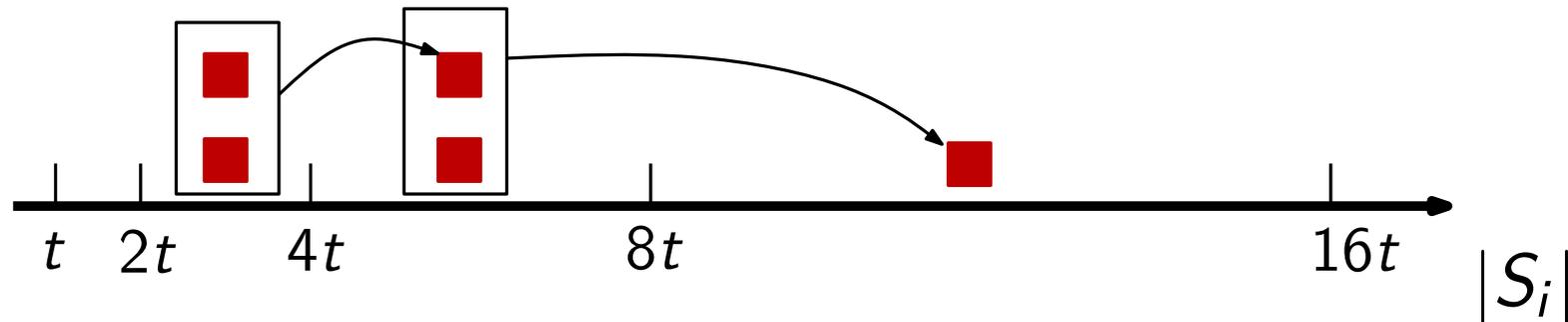


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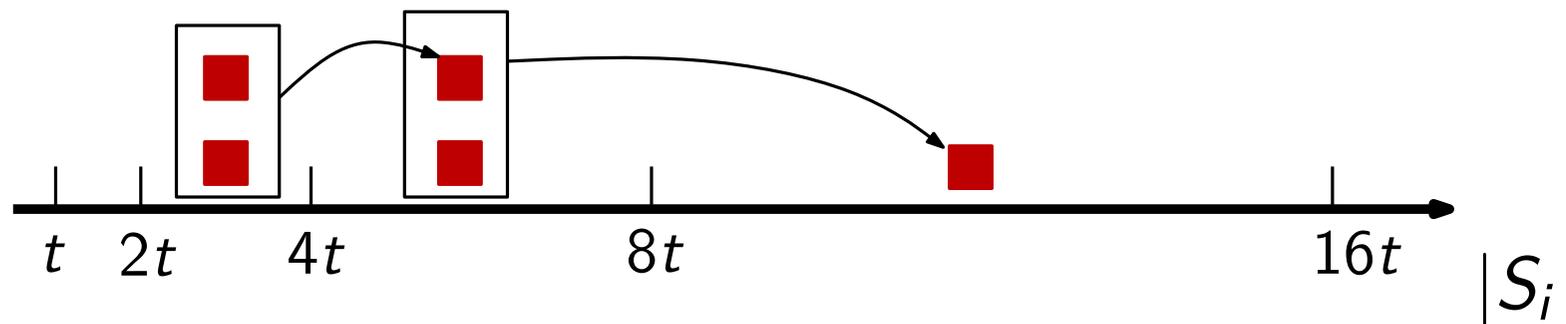
Merge samples in the same bucket

After merging, there are at most  $\log \sqrt{k}$  samples  
(so, the max individual cost is  $O(\frac{1}{\epsilon} \log k)$ )

# Tree Model: Merging Samples

Idea: Only merge samples with  $p_1 \approx p_2$ , i.e.,  $|S_1| \approx |S_2|$

$$t = \frac{n}{\sqrt{k}}$$



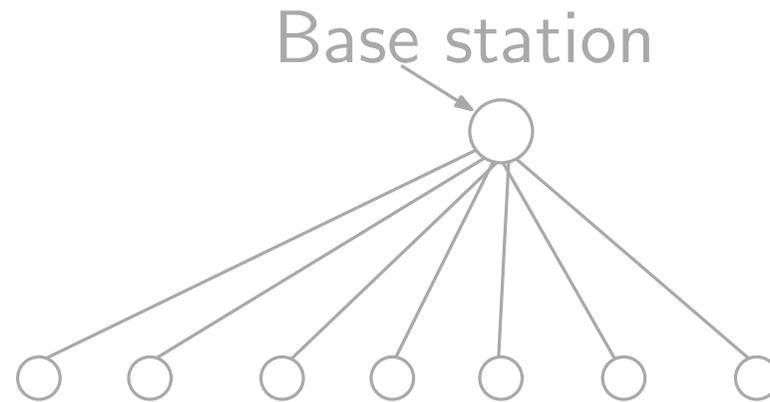
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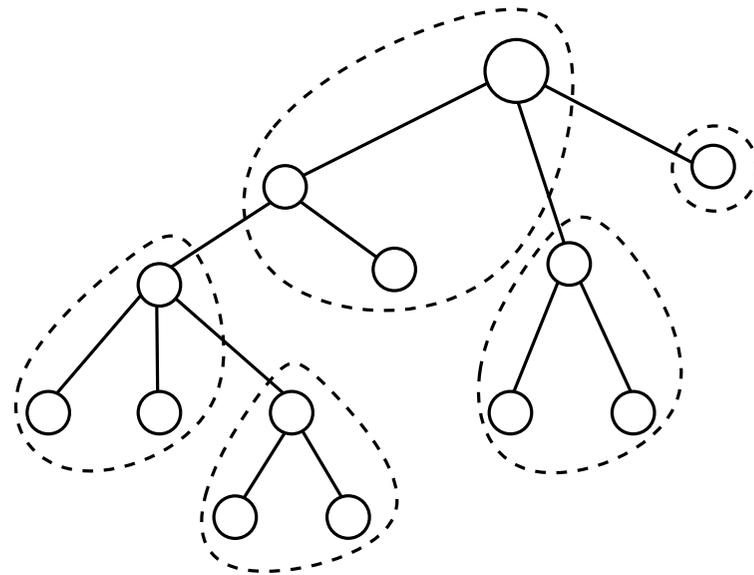
Can show that the final variance is  $O((\epsilon n)^2)$  (please see paper)

# Roadmap

- Flat model



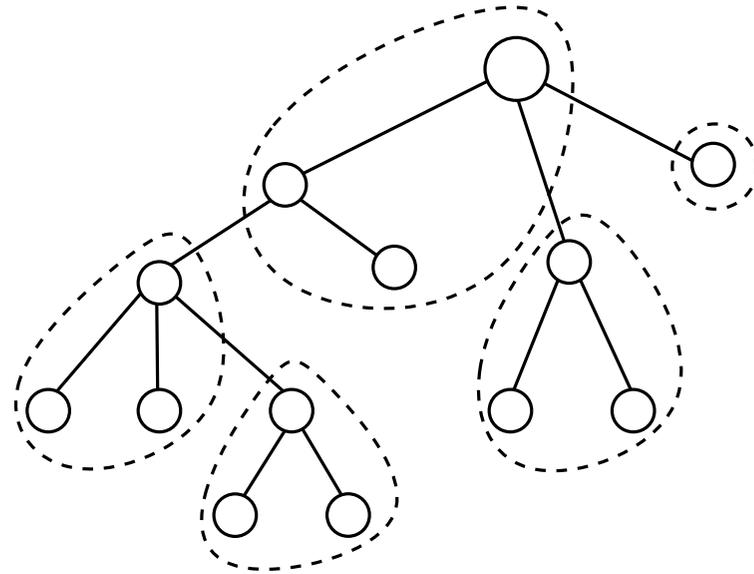
- Tree model



- Partitioned tree

# Tree Partitioning

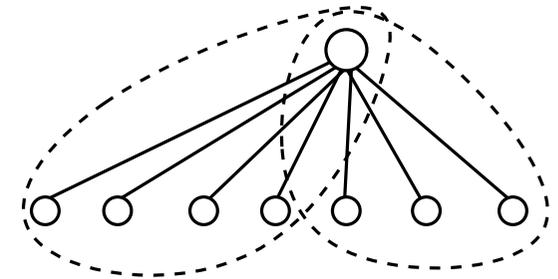
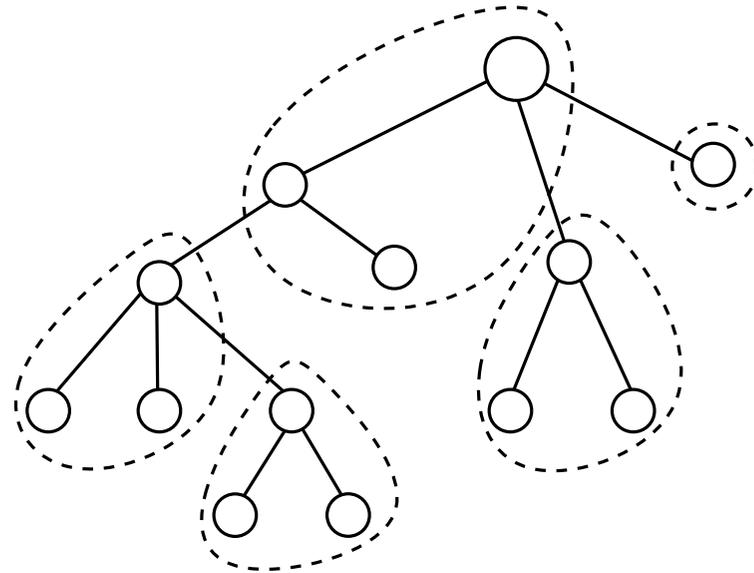
Partition into  $t$  connected components with  $O(k/t)$  nodes each



# Tree Partitioning

Partition into  $t$  connected components with  $O(k/t)$  nodes each

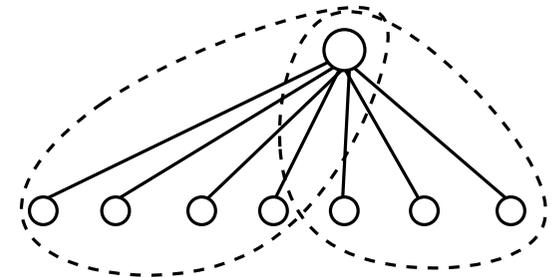
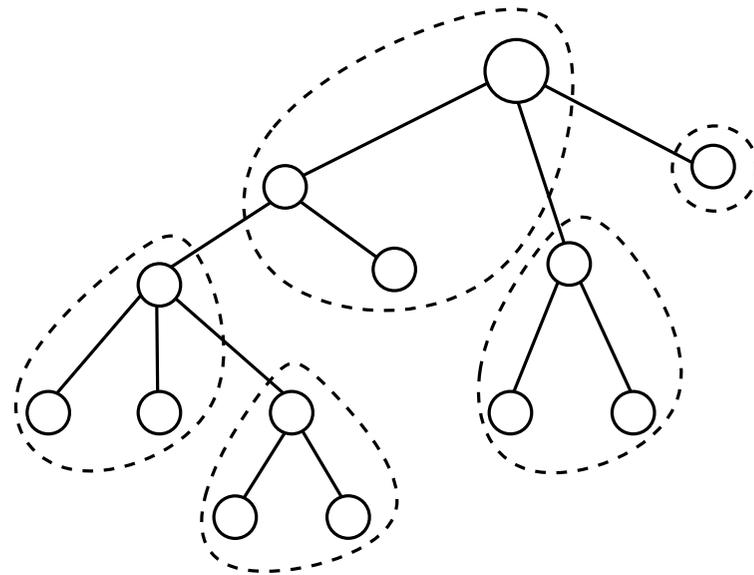
May need to share a few ( $\leq t$ ) nodes



# Tree Partitioning

Partition into  $t$  connected components with  $O(k/t)$  nodes each

May need to share a few ( $\leq t$ ) nodes



Can be done in linear time and communication.

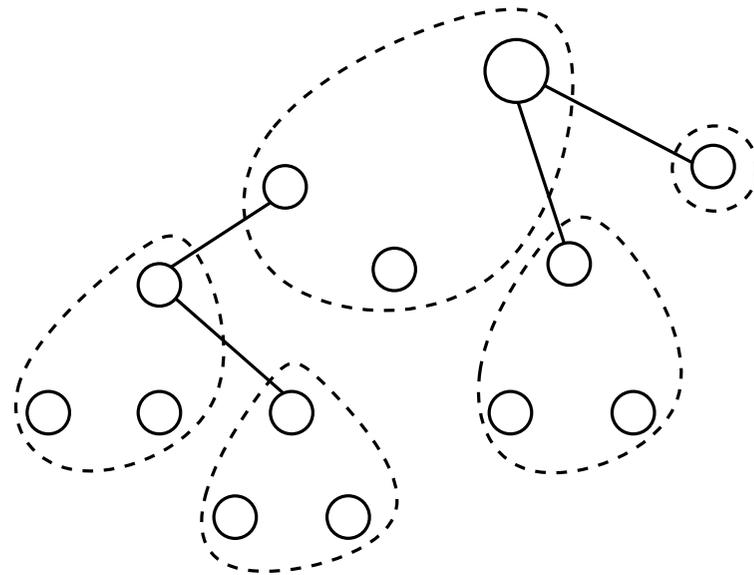
Algorithm not too difficult

— a nice homework question for an algorithms course?

# Quantile Computation on a Partitioned Tree

Consider the  $t$  components as  $t$  “super nodes”

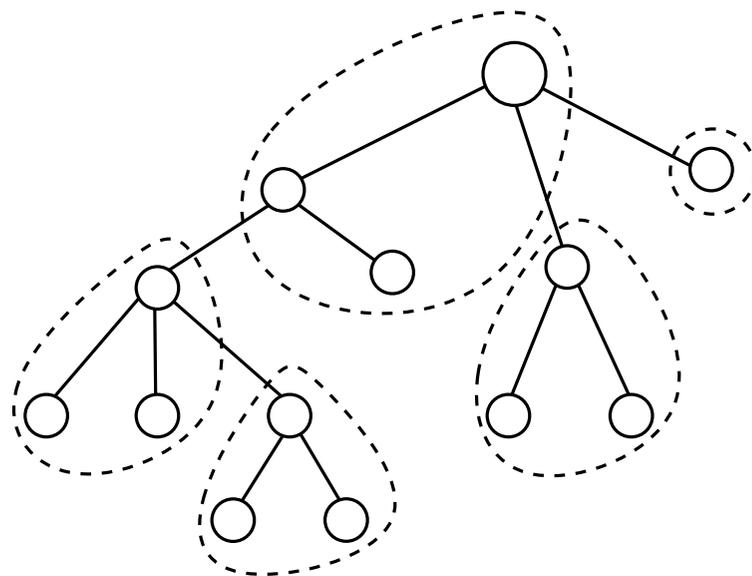
Total sample size is  $O(\sqrt{t}/\varepsilon)$ , communication cost  $O(\sqrt{t}/\varepsilon \cdot h)$



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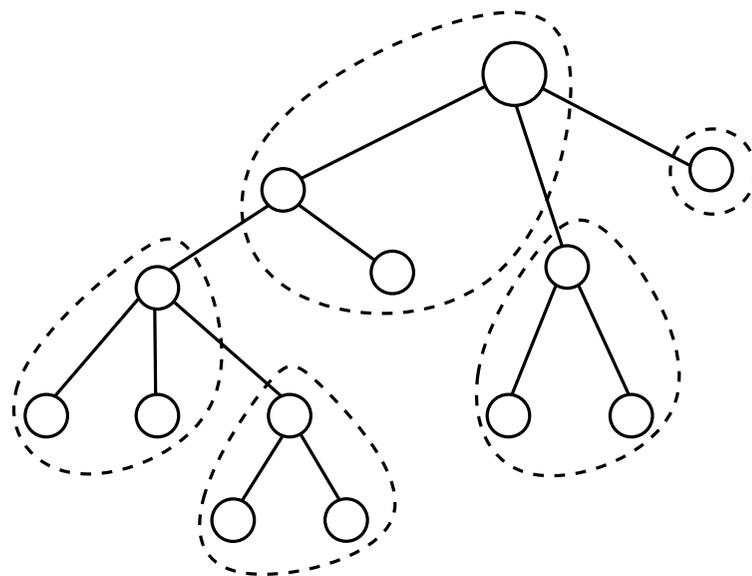
Computing the “local ranks” of the sampled values, need to broadcast them to all nodes in the super node, costing

$O(\sqrt{t}/\varepsilon \cdot k/t)$

# Quantile Computation on a Partitioned Tree

Consider the  $t$  components as  $t$  “super nodes”

Total sample size is  $O(\sqrt{t}/\varepsilon)$ , communication cost  $O(\sqrt{t}/\varepsilon \cdot h)$



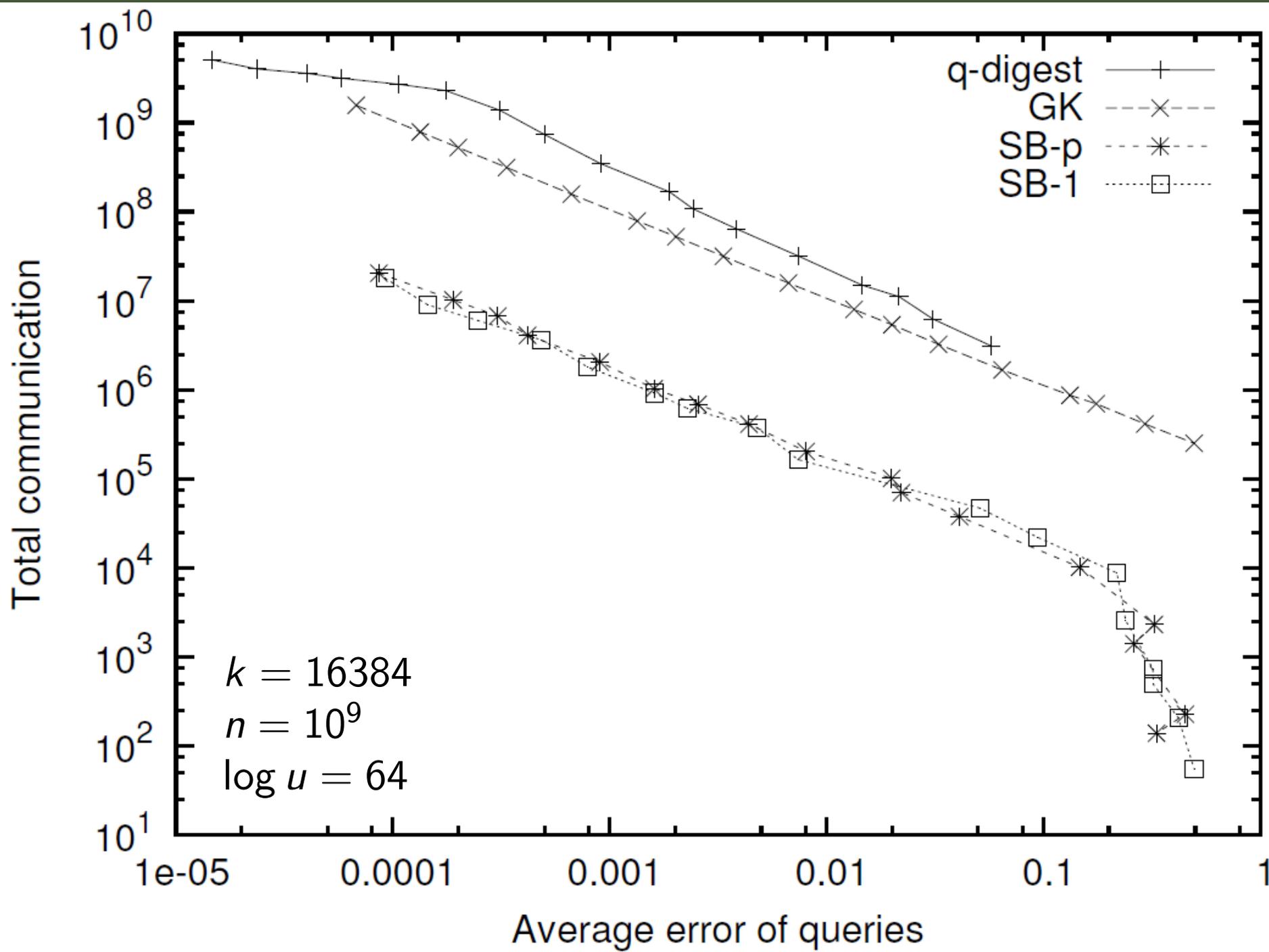
Need  $h = k/t$  to balance

When  $t = k/h$ , both are  $O(\sqrt{kh}/\varepsilon)$

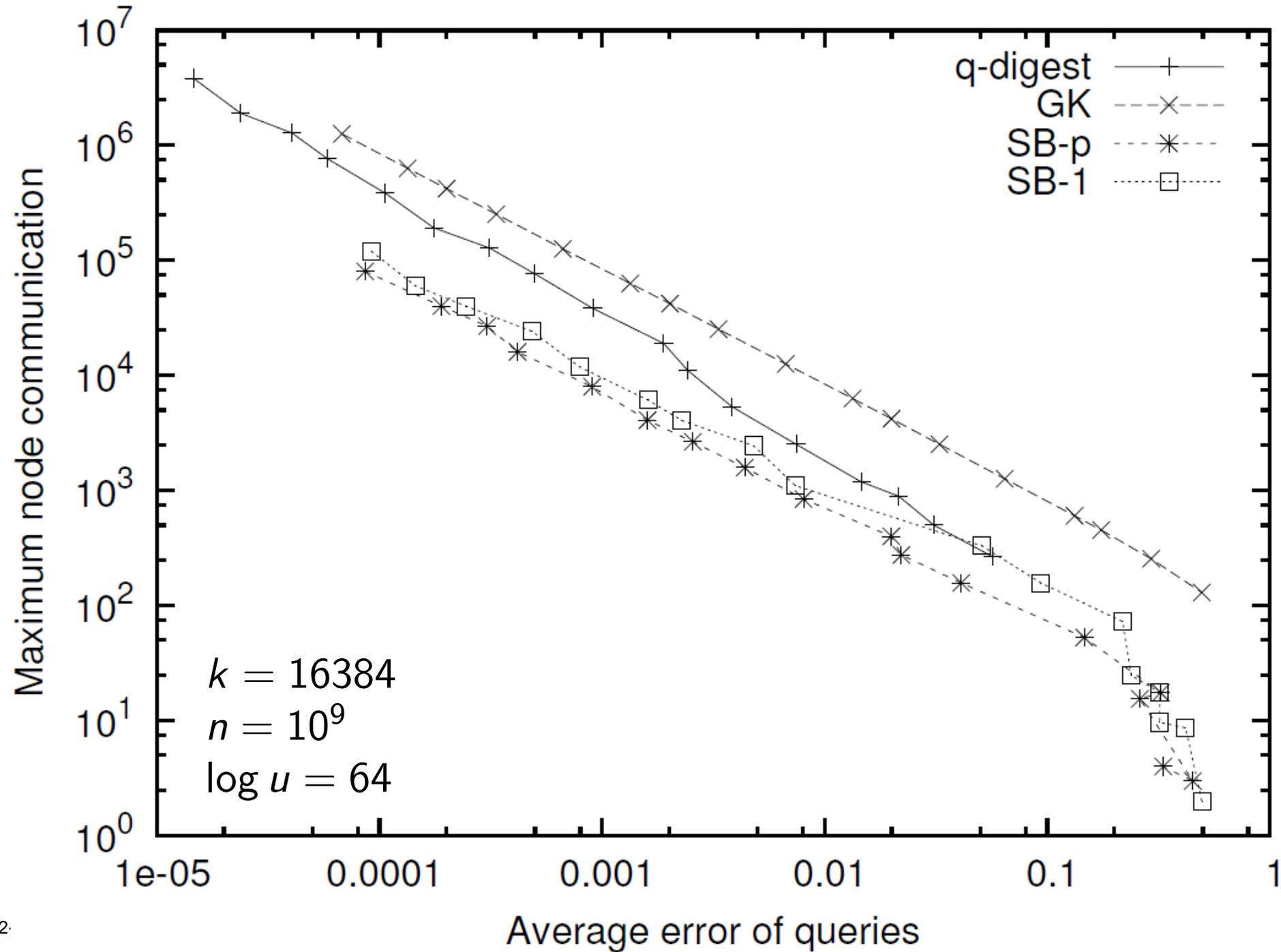
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# Experimental Results on Terrain Data



# Experimental Results on Terrain Data



# Conclusion

- A sampling based algorithm whose total communication cost grows sublinearly as network size
- Deviate from the traditional “decomposable” framework
- Can we solve other data aggregation problems using similar ideas?