



# The Art of Metric Embeddings

— A technique oriented approach

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# Outline

- Introduction
- Themes and sources of power
- Review
- Bartal's recursive probabilistic decomposition
- FRT's analysis
- The measure descent technique
- Conclusion

# Metric space

A metric on a set of points  $X$  is a distance function  $d : X \times X \rightarrow \mathbb{R}$ . For all points  $x, y, z$  in  $X$ , this function is required to satisfy the following conditions:

1. **Non-negativity:**  $d(x, y) \geq 0$ .
2. **Identity of indiscernibles:**  $d(x, y) = 0$  if and only if  $x = y$ .
3. **Symmetry:**  $d(x, y) = d(y, x)$ .
4. **The triangle inequality:**  $d(x, z) \leq d(x, y) + d(y, z)$ .



# The methodology

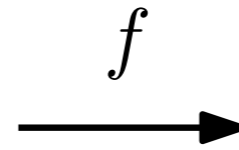
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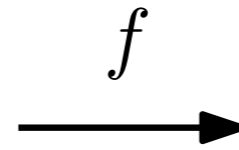
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- But ... **Distortion** is inevitable sometimes!

- What is the best host metric space?

- How small can the distortion and dimension of the host space be?

# Preliminaries

## □ Distortion

$X$ : a metric space with distance function  $d_X$ .

$Y$ : a metric space with distance function  $d_Y$ .

A mapping  $f : X \rightarrow Y$  is called  **$L$ -Lipschitz** if

$$\forall x, y \in X, \quad d_Y(f(x), f(y)) \leq L \cdot d_X(x, y).$$

We say  $f$  is an ***embedding with distortion  $D$***  ( $D \geq 1, D \in \mathbb{R}$ ) if there exists  $r > 0$  such that

$$\forall x, y \in X, \quad r \cdot d_X(x, y) \leq d_Y(f(x), f(y)) \leq D \cdot r \cdot d_X(x, y)$$

## Preliminaries (cont.)

- Scale

Scale is just **a measure of the length**.

We say  $(x, y)$  is *an edge at scale  $\delta$*  if  $d(x, y) \in [\delta, 2\delta]$ .

- Domination

Metric space  $X$  over point set  $V$  *dominates* metric space  $Y$  over  $V$  if  $\forall u, v \in V, \quad d_X(u, v) \geq d_Y(u, v)$ .

- Graph representation

We can **visualize** a finite metric  $(X, d)$  as a weighted (undirected) graph  $G(d)$ : let the points in  $X$  be the vertices of the graph, and  $d(x, y)$  be the weight of the edge  $(x, y)$ .

The **shortest path distance** in  $G(d)$  is equal to the distance  $d$  in original metric.



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# Three major themes

- Embed general metric into norms
  - Bourgain's theorem: general  $\rightarrow l_2$ , distortion  $O(\log n)$
  - Extension: volume respecting embedding, general  $\rightarrow$  NEG...

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  - Bartal's theorem: general  $\rightarrow$  distribution of a set of tree metrics.
  - Others: embed into one tree, embed into spanning trees.

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  - Others: embed into one tree, embed into spanning trees.
- Low-distortion embeddings between norms
  - JL-lemma  $l_2^d \rightarrow l_2^k$  with  $k = O(\log n / \epsilon^2)$  with  $(1 + \epsilon)$  distortion.



# Applications

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# Applications

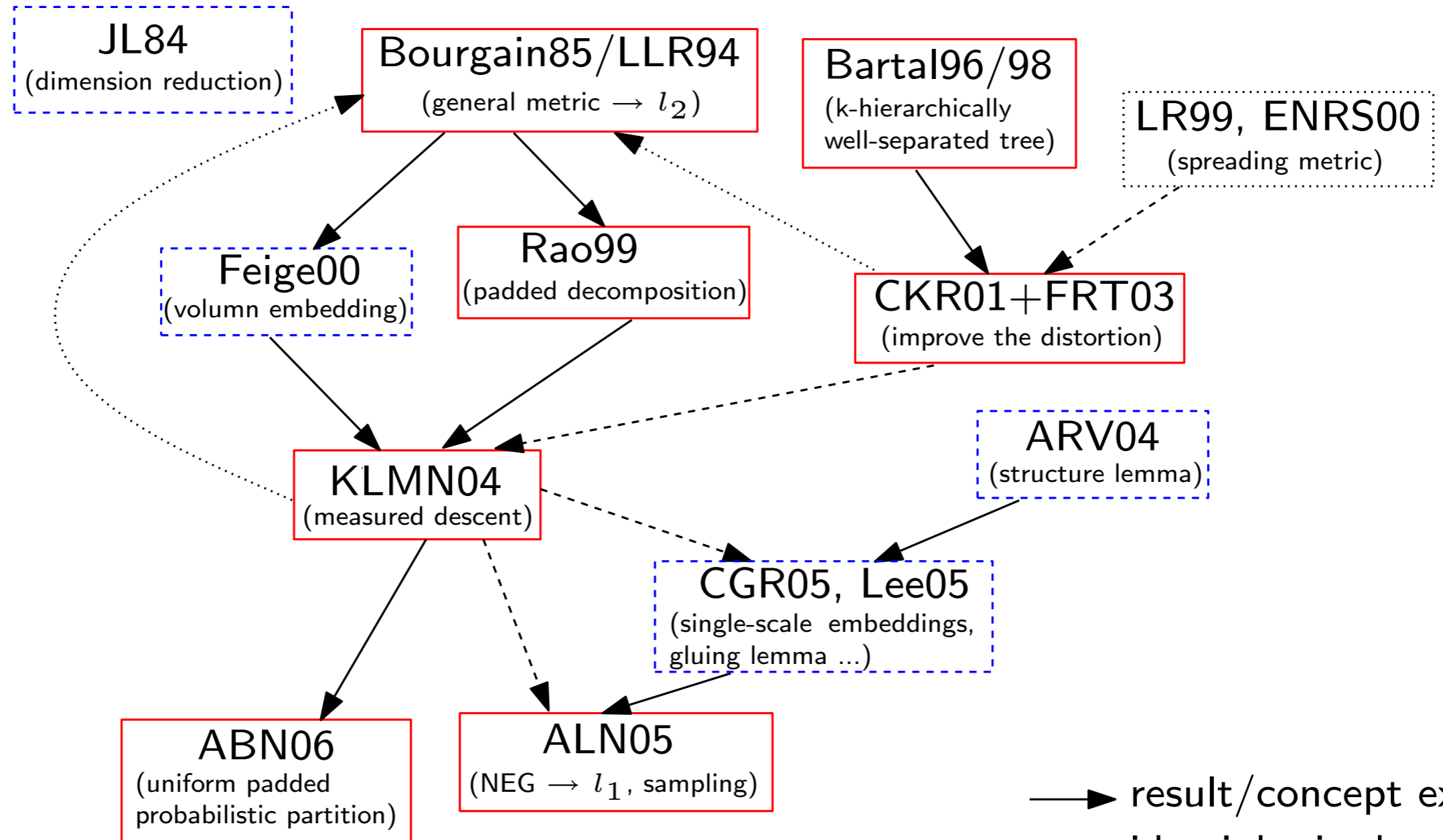
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- Low-distortion embeddings between norms
  - Approximating nearest neighbor
  - Clustering of high dimensional point set



## Three sources of power

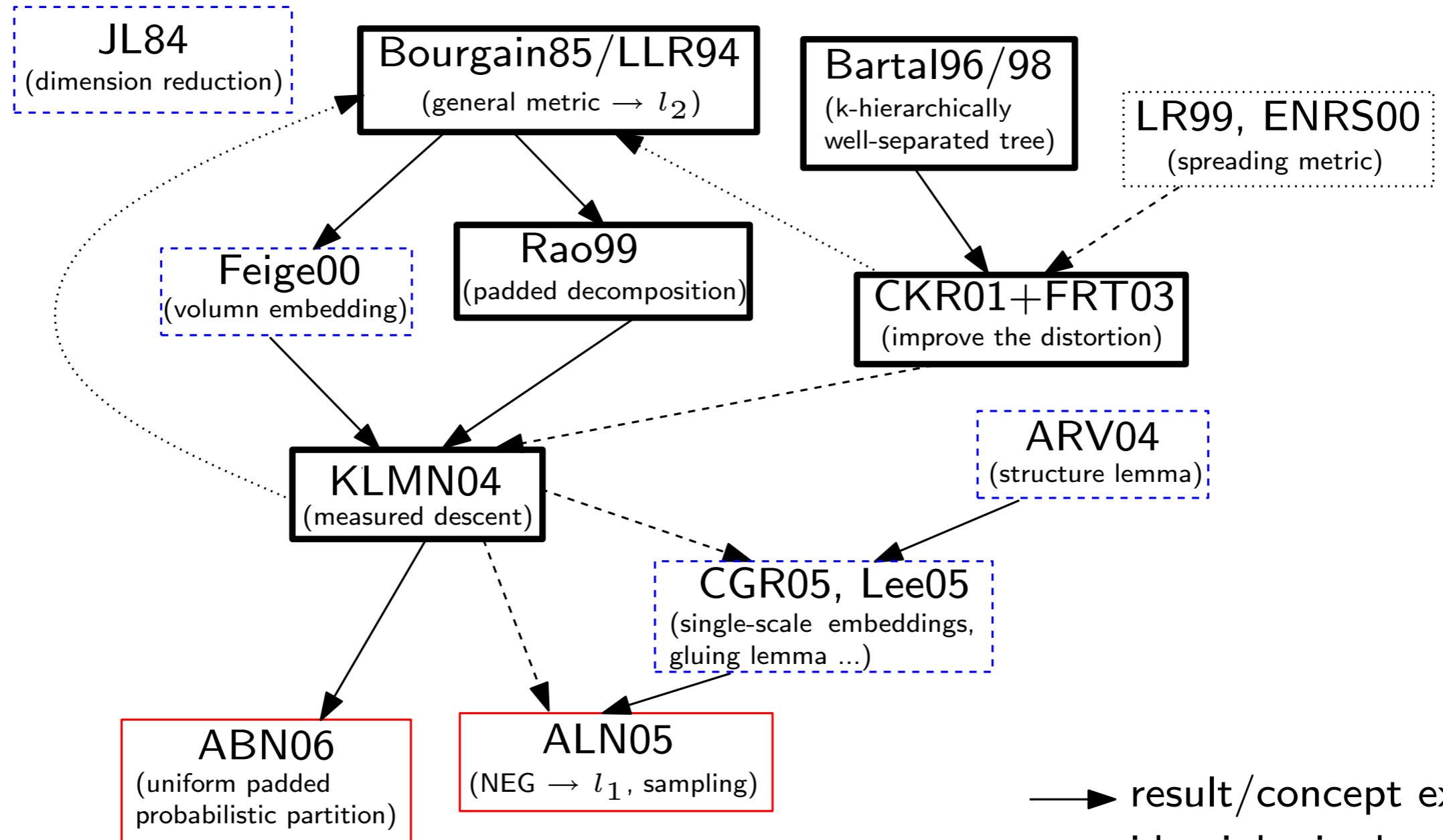
- Power given by the metric
  - Triangle inequality
- Power given by random sampling and partition
  - Hierarchical structures: for all pairs of points in a particular input.
  - Randomization: for all the inputs
- Power given by random projection
  - Tight concentration property

# Roadmap of the Techniques



- ▶ result/concept extended
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- Fréchet-type embedding.

We define  $f_Z(x) = d(x, Z) = \min_{s \in Z} d(x, s)$ ,  
 $Z$  : zero set.

A *Fréchet-type embedding* is a map  $f : X \rightarrow \mathbb{R}^k$  with

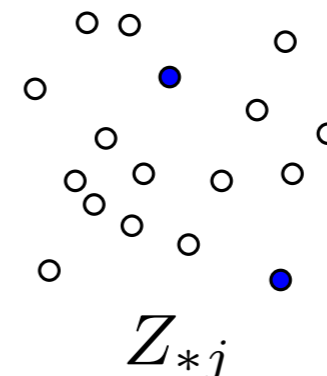
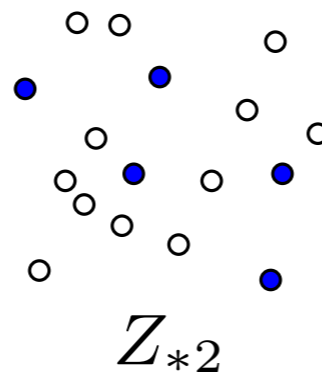
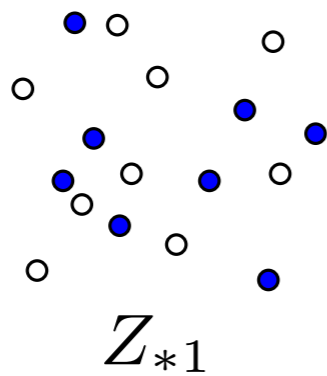
$$f(x) = \bigoplus_{Z \subseteq X} \beta_Z f_Z(x)$$

where  $\beta_Z \in \mathbb{R}$ .

# Bourgain's Embedding Algorithm

□ Algorithm. Bourgain's embedding

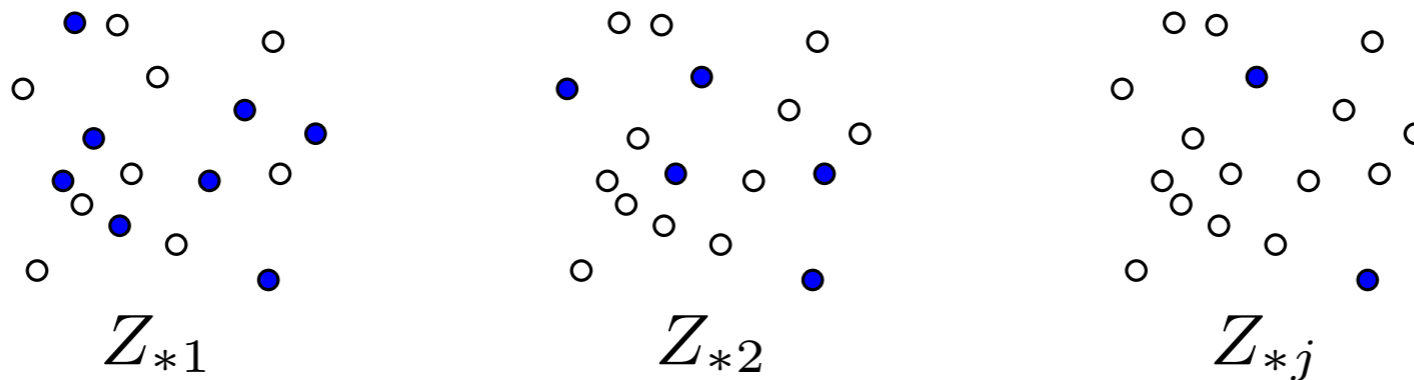
1. Pick random subsets  $Z_{ij}$  ( $j = 1, 2, \dots, \log n, i = 1, 2, \dots, m = c \log n$ ) with density levels  $2^{-j}$ , (that is, each picked with  $\Pr 2^{-j}$ ).



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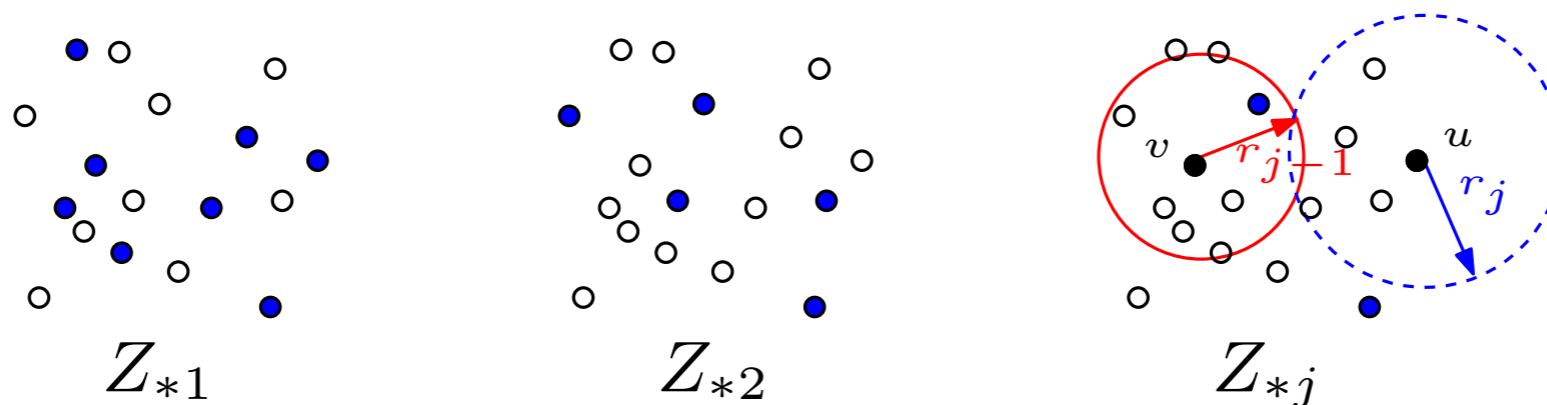
2. Fréchet-type embedding.

$$f(x) = \bigoplus_{j=1}^{\log n} \bigoplus_{i=1}^m f_{ij}(x), \text{ with } f_{ij}(x) = d(x, Z_{ij}).$$

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## The key observation:

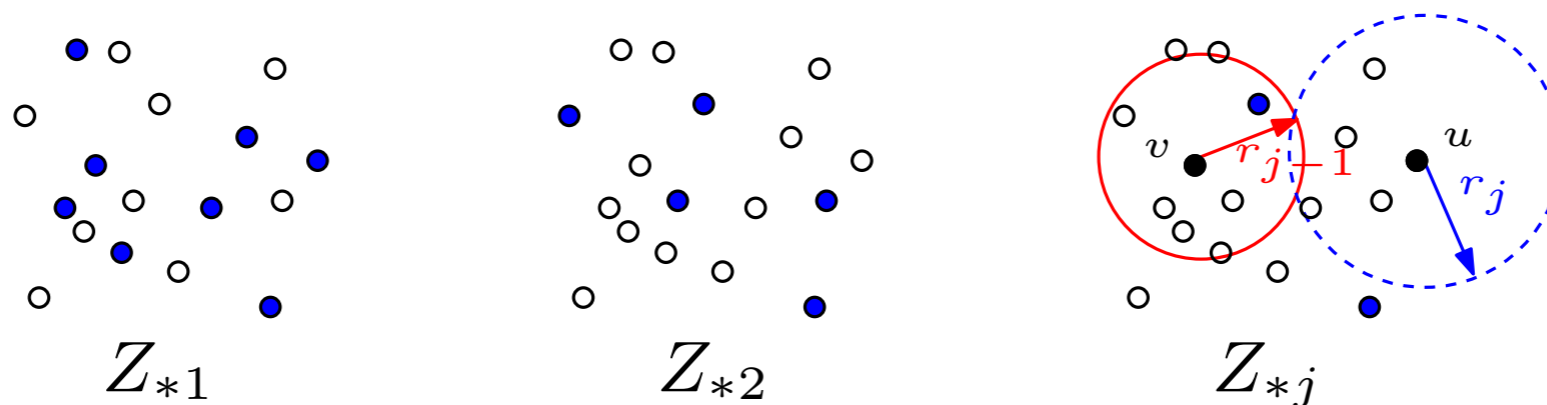
$$\Pr((Z_{ij} \cap B(v, r_{j-1}) \neq \emptyset) \wedge (Z_{ij} \cap B^\circ(u, r_j) = \emptyset) \geq \Omega(1))$$

$r_j$  : the smallest radius such that  $|B(u, r_j)| \geq 2^j$  and  $|B(v, r_j)| \geq 2^j$

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$r_j$  : the smallest radius such that  $|B(u, r_j)| \geq 2^j$  and  $|B(v, r_j)| \geq 2^j$

We have  $\|f_{ij}(u) - f_{ij}(v)\|_2 > r_j - r_{j-1}$ .

And then  $\Omega(\log n) \cdot d(u, v) < f(u) - f(v) \leq O(\log^2 n) \cdot d(u, v)$ .

# Rao's padded decomposition - Algorithm

(planar metric  $\rightarrow l_2$  with distortion  $\sqrt{\log n}$ )

## Algorithm. Rao's choice of zero sets $(G, \delta)$

1. Pick an arbitrary node as root and build a BFS spanning tree.
2.  $d(v)$  for a node  $v$ : its link-distance from the root in the BFS tree.

Choose a random number  $r \in \{0, 1, \dots, \delta\}$ , and let  $S$  be the collection of all nodes with  $d(v) \equiv r \pmod{\delta}$ .

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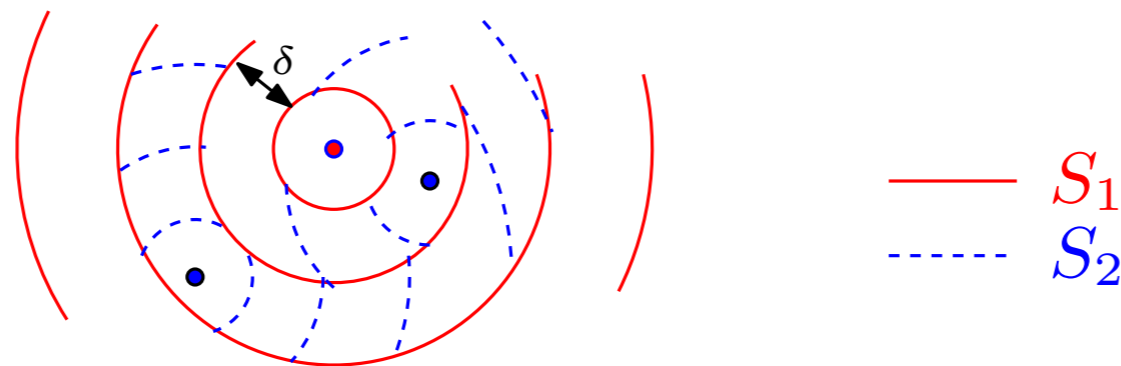
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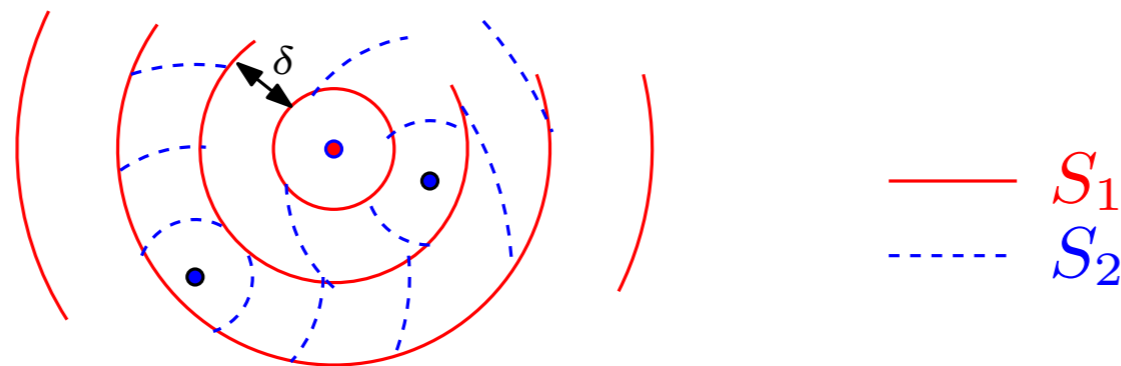
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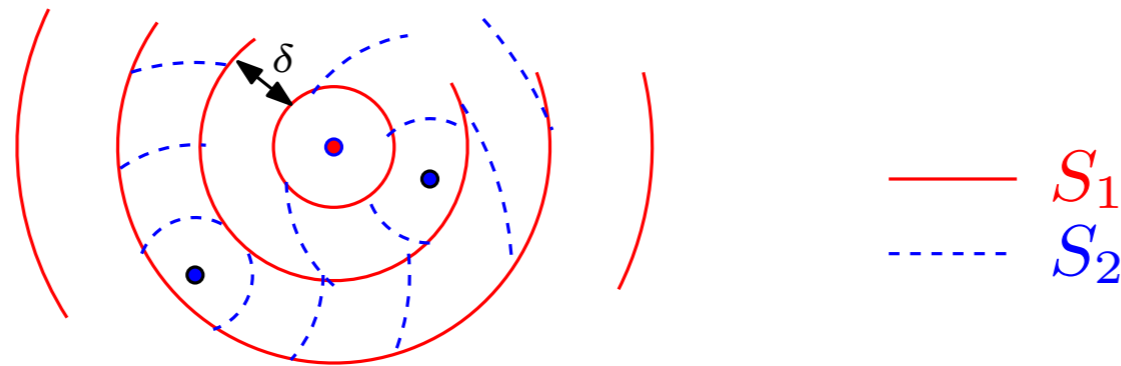
3. Decompose recursively 3 times.

Let  $Z_\delta = S_1 \cup S_2 \cup S_3$

# Rao's padded decomposition - Properties

- Properties of Rao's decomposition

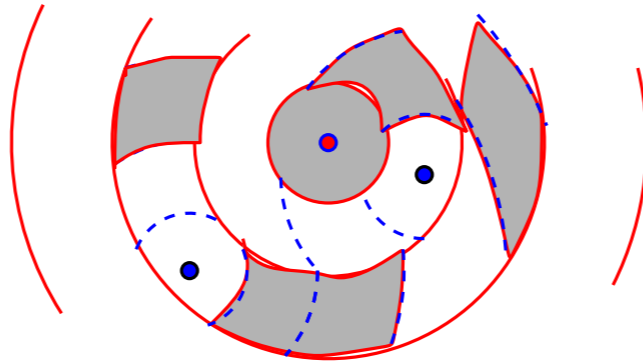
1. Each vertex is  $\varepsilon\delta$  away from the boundary  $Z_\delta$  w.c.p .
2. The diameter of each component of  $G \setminus Z_\delta$  is at most  $c\delta$ .



# Rao's padded decomposition - Embedding

- The embedding.

1. We assign a number  $\sigma(C_i)$  chosen from **symmetric (0,1) Bernoulli distribution** for every component  $C_i$ .
2. For every  $v \in C_i$ , we create a coordinate  $f_\delta(v) = \sigma(C_i)d(v, Z_\delta)$ .

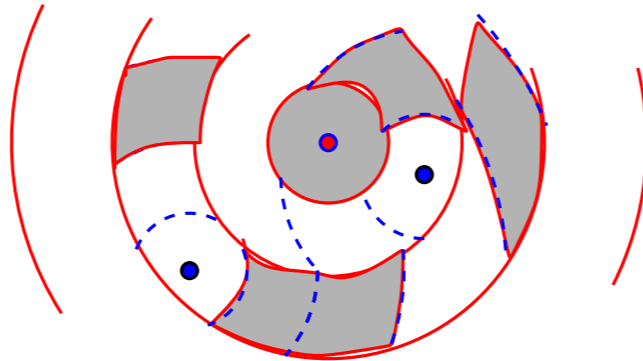


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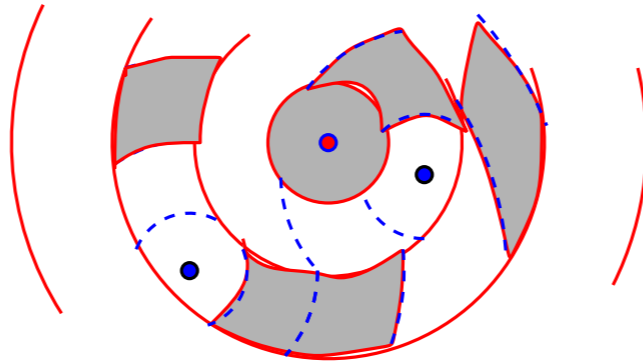


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3. Finally,  $f(x) = \frac{1}{\beta \log n} \bigoplus_{\delta=2^t: 1 \leq 2^t \leq \Delta} \bigoplus_{i=1}^{\beta \log n} f_{i,\delta}(x)$ .

Now we have,  $\Omega(d(x, y)) < \|f(x) - f(y)\|_2 \leq O(\sqrt{\log n} \cdot d(x, y))$ .

# Rao's padded decomposition - Concepts

## Metric decomposition

- $(X, d)$ : a finite metric space.
- A decomposition  $P = \{C_1, C_2, \dots, C_m\}$ : a partition decomposing a graph to several components by deleting some edges (or vertices).
- $P(x)$ : the component containing  $x$ .
- $\mathcal{P}_X$ : the collection of all decompositions of  $X$ .
- $\mathcal{D}_X$ : the set of all probability distributions on  $\mathcal{P}_X$ .

# Rao's padded decomposition - Concepts

## Padded decomposition

A **random decomposition** of a finite metric space  $(X, d)$  is a distribution  $Pr \in \mathcal{D}_X$  over decompositions of  $X$ .

For a particular scale  $\delta > 0$  and a function  $\varepsilon : X \rightarrow (0, 1]$ , a  **$\delta$ -bounded  $\varepsilon$ -padded decomposition** is one which satisfies the following two properties.

1. For all  $P \in \text{supp}(Pr)$ ,  $\text{diam}(C) \leq \delta$  for all  $C \in P$ .
2. For all  $x \in X$ ,  $Pr[B(x, \varepsilon(x)\delta) \subseteq P(x)] \geq 1/2$ .



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# Bartal's theorem

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There is a **distribution**  $\pi$  on  $\mathcal{T}$ ,  $r > 0$  and  $D = O(\log^2 n)$  such that pick  $T \in \mathcal{T}$  randomly according to  $\pi$

$$\forall x, y \in X, \quad r \leq \frac{E[d_T(x, y)]}{d_X(x, y)} \leq Dr$$

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- Approach.

Create  **$k$ -hierarchically well-separated** trees ( $k$ -HST).

# Bartal's theorem - Construction of $k$ -HST

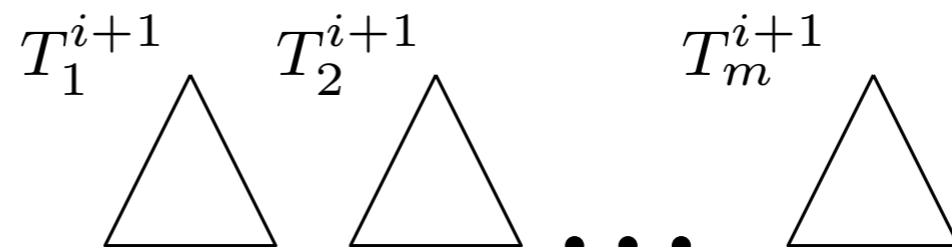
## Algorithm Construction of $k$ -HST $(G, i)$

1. If  $G$  is a single vertex, return  $G$ .
2.  $E' = \text{Bartal's probabilistic decomposition}(G, \Delta/k^{i+1})$   
Let  $G_1^{i+1}, G_2^{i+1}, \dots, G_m^{i+1}$  be the components left by deleting  $E'$  from  $G$ .

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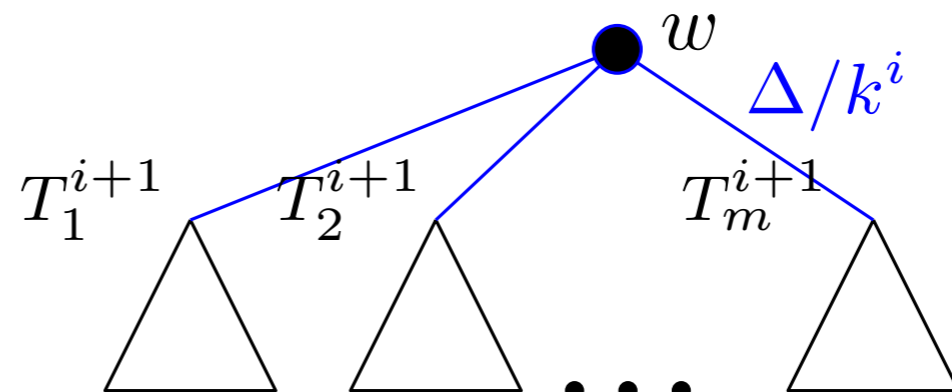
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3. For  $j = 1$  to  $m$ ,  $T_j^{i+1} = \text{construct\_}k\text{-HST}(G_j^{i+1}, i + 1)$ .



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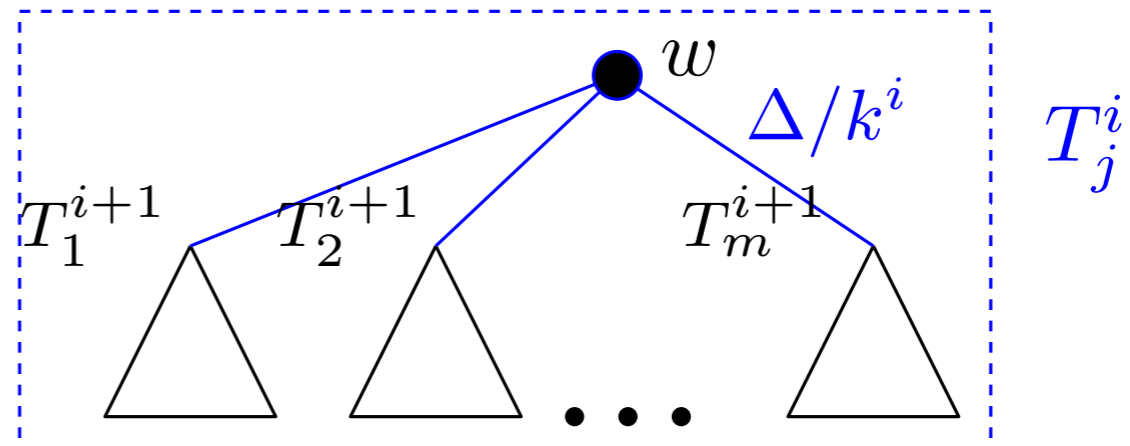
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4. Create a new root  $w$  and glue the  $T_j^{i+1}$  ( $j = 1, 2, \dots, m$ ) as subtrees of  $w$  by using edges with length  $\Delta/k^i$ , thus form a new tree  $T$ , return  $T$ .



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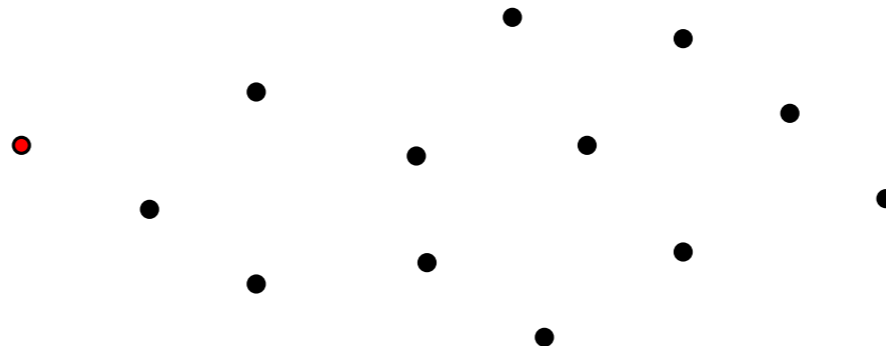
# Bartal's theorem - Properties

- Properties of the decomposition (2-HST)
  1. Every connected component in  $G \setminus E'$  has diameter no more than  $\delta$ .
  2. For every  $e \in E$ ,  $Pr[\text{edge } e \text{ is deleted}] \leq 4 \log n \cdot (d(e)/\delta)$ .

# Bartal's theorem - Algorithm

Algorithm. Bartal's probabilistic decomposition  $(G, \delta)$

- Let  $G' = G$ , and  $E' = \emptyset$
- While  $G' \neq \emptyset$  do

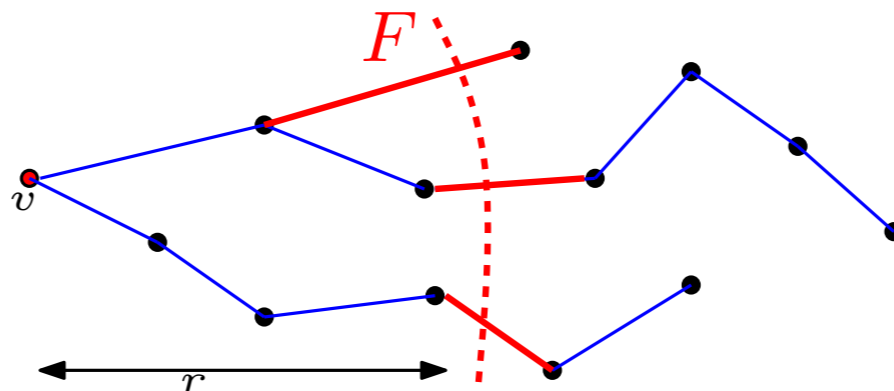




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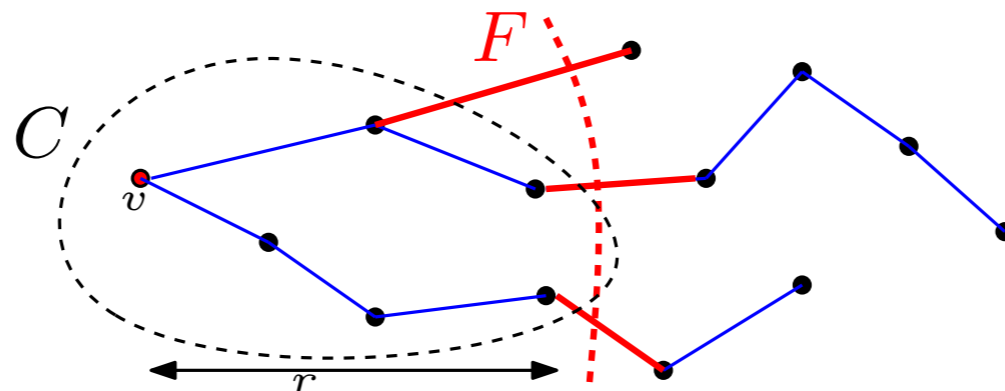
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  1. Pick an arbitrary vertex  $v \in G'$  and grow a shortest path tree in  $G'$  rooted at  $v$ . Let  $F = \emptyset$ .
  2. Let  $r$  be a random variable drawn from geometric distribution with parameter  $p = \frac{4 \log n}{\delta}$ .
  3. Add to  $F$  all edges that cross  $[r - 1, r]$  in the shortest path tree.



# Bartal's theorem - Algorithm

## Algorithm. Bartal's probabilistic decomposition $(G, \delta)$

- Let  $G' = G$ , and  $E' = \emptyset$
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  4. Let  $C$  denote the component containing  $v$  after  $F$  is removed. Let  $G' = G' \setminus C$ . Let  $E' = E' \cup F$ .



# Bartal's theorem - Proof of the properties

Proof of the two properties:

- Probability of cut is proportional to the length

$$\begin{aligned} Pr[\text{edge } e \text{ is deleted}] &\leq 1 - (1 - p)^{d(e)} \\ &\leq 1 - (1 - pd(e)) \\ &= \frac{4 \log n}{\delta} d(e) \end{aligned}$$

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- Small Diameter

$$\begin{aligned} Pr[\text{diam}(C) > \delta] &\leq Pr[r > \delta/2] \\ &= (1 - p)^{\delta/2} \\ &\leq e^{-p \frac{\delta}{2}} = \frac{1}{n^2} \end{aligned}$$

# Bartal's theorem - Analysis

Analysis. (Invoke the above algo with  $\delta = \Delta/2^{j+1}$ )

Fact from the second property:

$$\Pr[x, y \text{ lie in two } T^j\text{s} \mid x, y \text{ lie in a same } T^{j-1}] \leq 4 \log n \cdot \frac{d(x, y)}{\Delta/2^{j+1}}$$

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And then

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- Introduction
- Themes and sources of power
- Review
- Bartal's recursive probabilistic decomposition
- **FRT's analysis**
- The measure descent technique
- Conclusion



# FRT's analysis

- How to save a  $\log n$  factor?
  - We try to perform a random cut in a more restrictive range.
  - Concretely, we perform a **multi-scale decomposition**: we choose a sequence of widths of ranges (i.e.  $[\delta, 2\delta], [2\delta, 4\delta] \dots$ ) **instead of** using a sequence of geometrically distributed random variables in a same range to perform the decomposition.

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- Use decomposition method to prove Bourgain's theorem ( $l_1$  case).

# FRT's decomposition - Algorithm

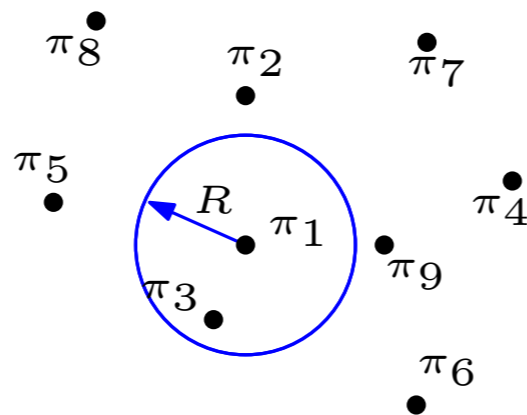
- Algorithm. FRT's decomposition  $(X, \delta)$

1. Choose uniformly at random  $R \in [\delta/2, \delta]$ , and an ordering  $\pi$  on the elements of  $X$ .
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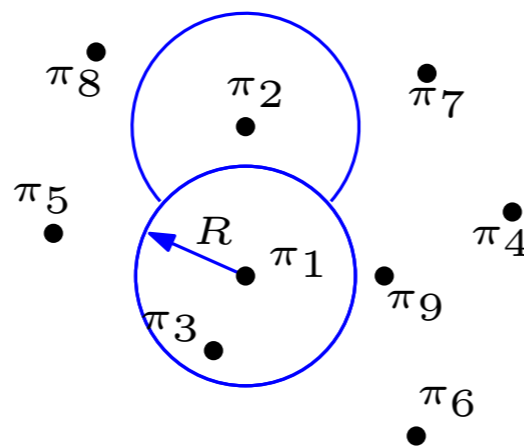
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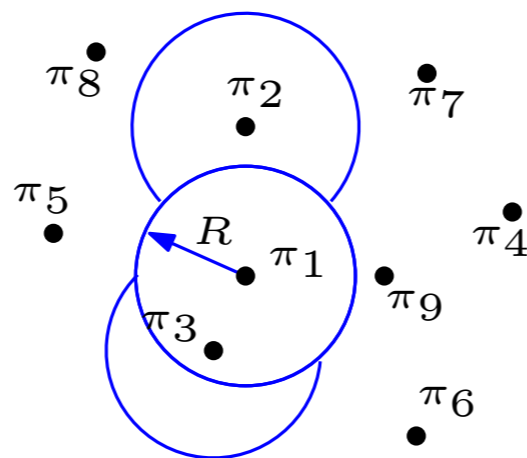
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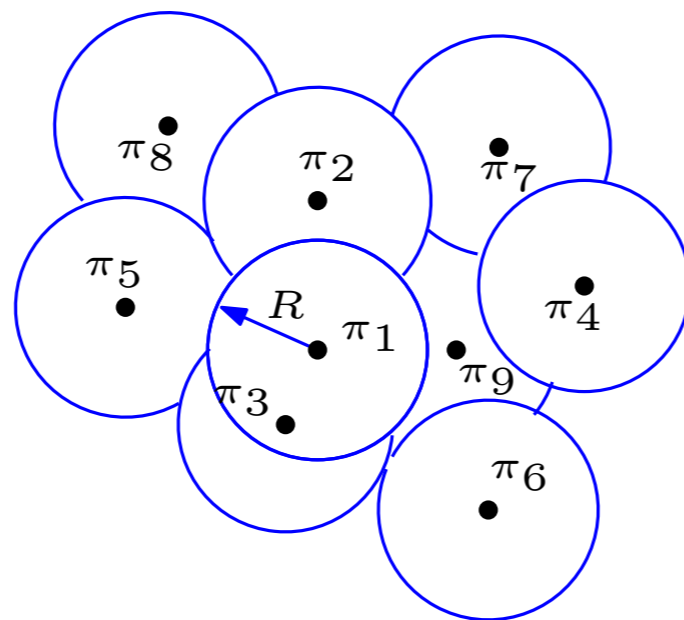
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# FRT's analysis - Properties

- Properties of the decomposition.

1. Every component left has diameter between  $\delta/2$  and  $\delta$ .
2. For every  $x \in X$ ,

$$\Pr[\text{Ball}(x, \tau) \not\subseteq P(x)] \leq \frac{4\tau}{\delta/2} \log \frac{|\text{Ball}(x, \delta + \tau)|}{|\text{Ball}(x, \delta/2 - \tau)|}$$

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- Consequently.

$$\Pr \left[ \text{Ball}\left(x, \frac{\delta}{16 \log n}\right) \subseteq P(x) \right] \geq 1/2$$

since  $\frac{|\text{Ball}(x, 2\delta)|}{|\text{Ball}(x, \delta/4)|} \leq n$ .

# FRT's analysis - Analysis

## Analysis

$E_v$  be the events that  $v$  is the **first element chosen** in the ordering  $\pi$  such that  $d(x, v) < R + \tau$ .

$$\text{Ball}(x, \tau) \not\subseteq P(x) \Rightarrow \bigvee_{v: d(x, v) \in [R - \tau, R + \tau]} E_v.$$

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# FRT's analysis - Embedding

- Embedding procedure.
  - $Z_\delta$ : the union of boundaries of all components.
    1.  $f_\delta(x) = \sigma(C_i)d(x, Z_\delta)$ .  $\sigma(C_i)$  as before.
    2.  $f(x) = \bigoplus_\delta f_\delta(x)$ .
- And then, recall Rao's embedding ...



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# The measured descent technique

- The intuition.

Given a fix point  $x$ , and for another point  $y$ , we hope that there is a random decomposition with scale  $\lfloor d(x, y) \rfloor$ , which will provide considerable probability that  $x, y$  is well separated in that coordinate.



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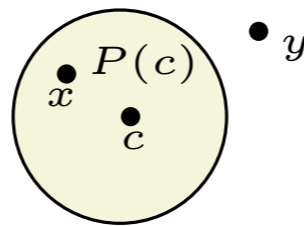
- A naive solution

For each point  $v$ , we **choose a (near) optimal scale series of cardinality  $O(\log n)$**  according to the distance between  $v$  and other points, instead of choosing the same geometrically decreasing scale series for all the points.

# The measured descent technique -Difficulty

- The difficulty.

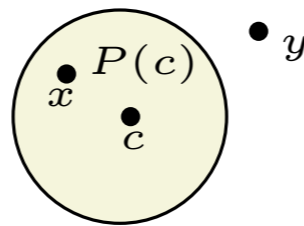
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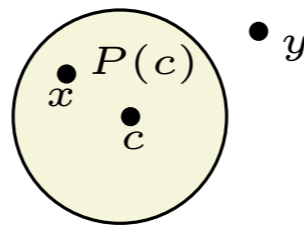
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- Underlying observation.

Low density variation of the neighborhood.



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# Summary

Where is the power?

- **The hierarchical structure** makes it possible that a certain embedding is good for all pairs of points in a particular input.
- **Randomization** gives us the power to prove that a certain hierarchical structure would be good for all inputs with, say, some constant probability.



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- ❑ **The hierarchical structure** makes it possible that a certain embedding is good for all pairs of points in a particular input.
- ❑ **Randomization** gives us the power to prove that a certain hierarchical structure would be good for all inputs with, say, some constant probability.
- ❑ The combination of the two provides many of the results in the metric embedding paradigm.



The End

*THANK YOU*

Q and A