



Optimal Sampling Algorithms for Frequency Estimation in Distributed Data

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INFOCOM 2011



Preliminaries

- ▣ Massive data
 - ▣ Impractical or impossible to store in a single machine



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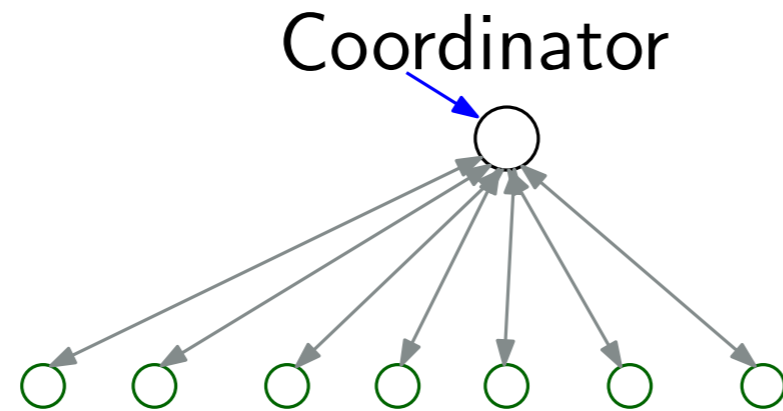
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- ▣ Large distributed system
 - ▣ Sensor networks, distributed databases, data centers, etc.



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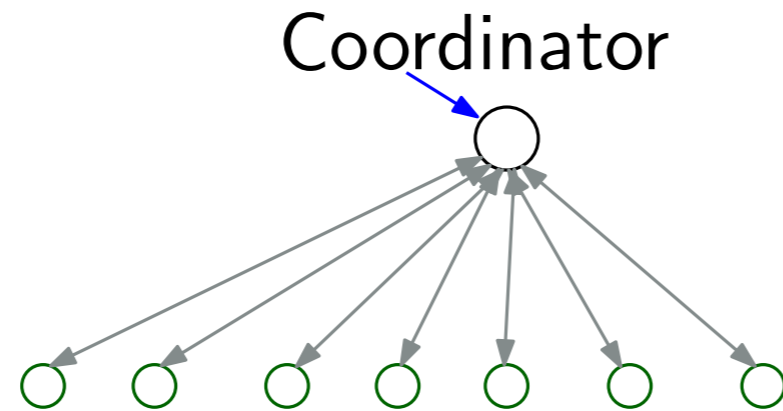
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- ▣ Communication bandwidth: most valuable resource

Preliminaries



- Model
 - Coordinator
 - To computing some function of the Data

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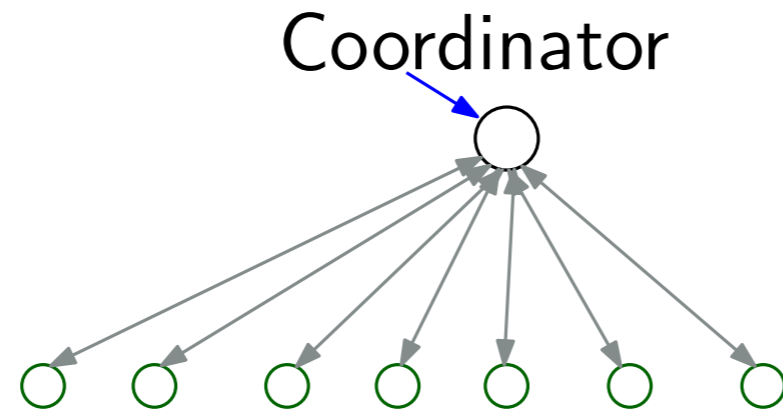
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- Data distributed on n nodes

- Nodes communicate with the Coordinator

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 - Communication-efficiently



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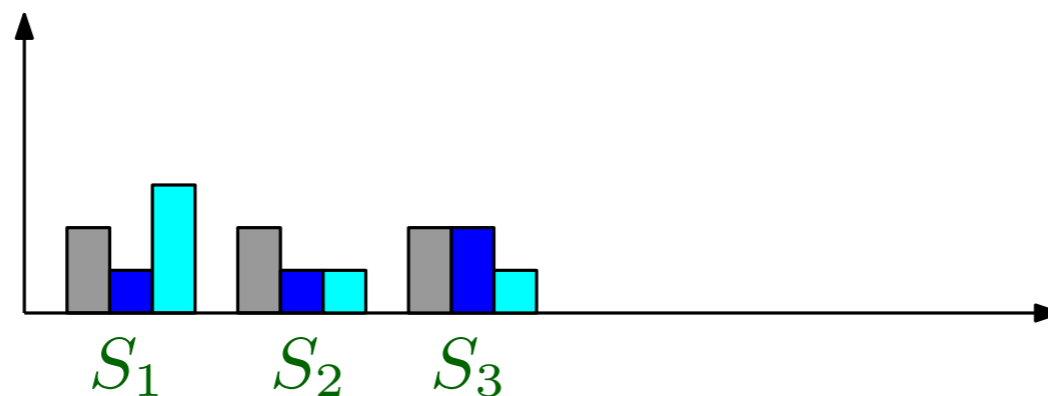
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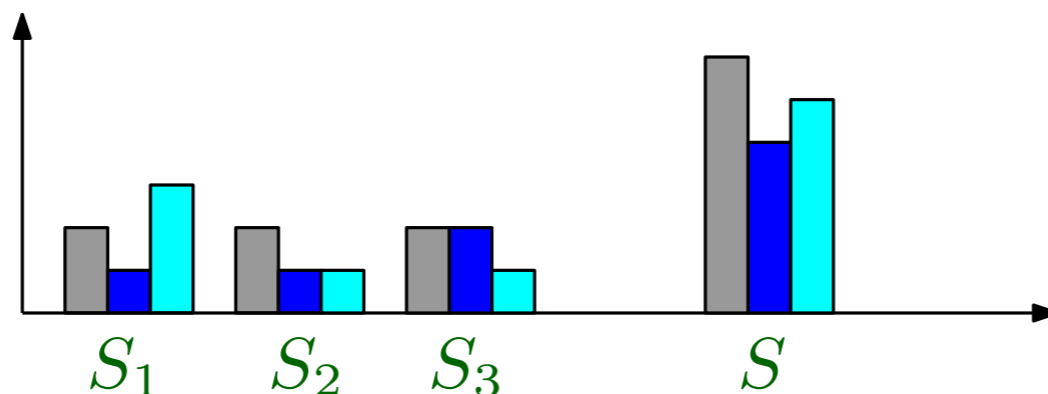
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- ▣ We assume $n \leq \frac{1}{\varepsilon^2}$
 - ▣ $n \approx \frac{1}{\varepsilon}$ in practice. example: $n = 1000$ and $\varepsilon = 0.001$.
 - ▣ Not theoretically interesting: if $n > \frac{1}{\varepsilon^2}$, the cost is dominated by n , and $\Omega(n)$ is a lower bound.



HT estimator [Horvitz and Thompson 56]

x_{ij} : local count of i at node j

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Estimator for y_i :

$$Y_i = Y_{i,1} + \cdots + Y_{i,n}$$



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$$\begin{aligned}\text{Var}[Y_{i,j}] &= \left(\frac{x_{i,j}}{g(x_{i,j})} - x_{i,j}\right)^2 g(x_{i,j}) + (x_{i,j})^2 (1 - g(x_{i,j})) \\ &= \frac{x_{i,j}^2 (1 - g(x_{i,j}))}{g(x_{i,j})}\end{aligned}$$

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$$Y_i = Y_{i,1} + \cdots + Y_{i,n}$$

$$\text{Var}[Y_i] = \sum_{j=1}^n \text{Var}[Y_{ij}] = \sum_{j=1}^n \frac{x_{i,j}^2 (1 - g(x_{i,j}))}{g(x_{i,j})}$$



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Optimal valid $g(x)$?



A worst case optimal Sampling Function

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- Communication cost: $\sum_{i,j} g_1(x_{ij}) = O\left(\frac{\sqrt{n}}{\varepsilon}\right)$



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- *Theorem: any valid sampling function has cost $\Omega(\sqrt{n}/\epsilon)$ on some input.*

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Hard Input:

$$y_i = \varepsilon\sqrt{n}N \leq N \quad (n \leq \frac{1}{\varepsilon^2}) \quad \text{for } 1 \leq i \leq \frac{1}{\varepsilon\sqrt{n}}$$

$$x_{i,1} = x_{i,2} = \cdots = x_{i,n} = \frac{\varepsilon N}{\sqrt{n}}$$

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The total number of local counts is $\frac{\sqrt{n}}{\varepsilon}$

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$$\begin{aligned}\text{Var}[Y_i] &= \sum_{j=1}^n \frac{x_{i,j}^2 (1 - g(x_{i,j}))}{g(x_{i,j})} \\ &= \sum_{j=1}^n \frac{(\varepsilon N)^2 / n \cdot (1 - g(x_{i,j}))}{g(x_{i,j})} \\ &= \frac{(\varepsilon N)^2 \cdot (1 - g(x_{i,j}))}{g(x_{i,j})}\end{aligned}$$

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- $\text{Var}[Y_i] \leq (\varepsilon N)^2 \rightarrow g(x_{i,j}) \geq \frac{1}{2}$
- Cost: $\sum_{i,j} g(x_{i,j}) = \sqrt{n}/\varepsilon \cdot \frac{1}{2} = \Omega(\sqrt{n}/\varepsilon)$



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g_2 is better than g_1 in terms of communication cost
 g_1 is too accurate for some input

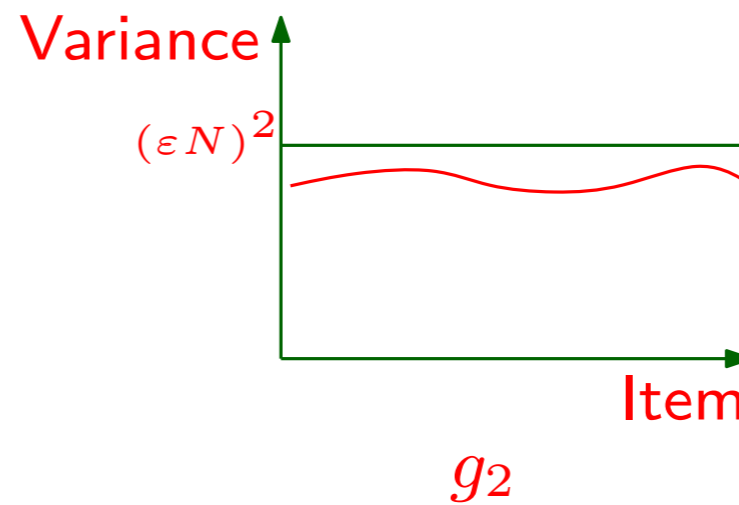
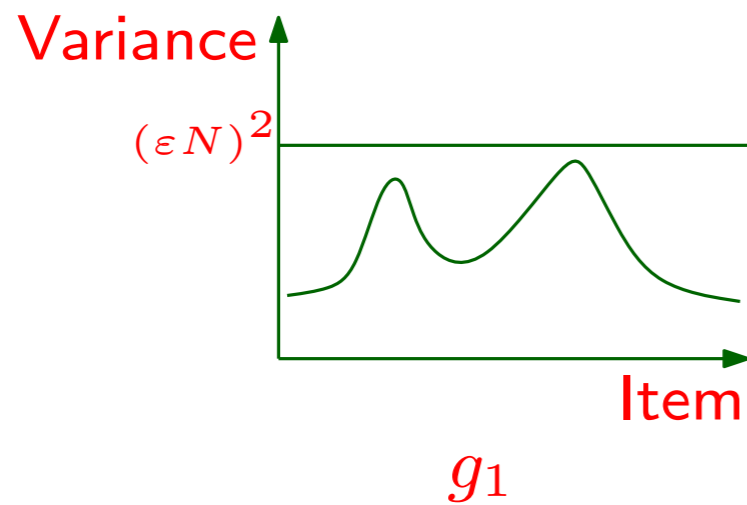
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■ $g_2(x)$ is **Instance Optimal**:

On input $I : \{x_{i,j}\}$, any valid sampling function $g(x)$ must have cost $\Omega(opt(I))$.



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- ▣ **Claim:** for any valid function g and any input I ,
 $g(x_{i,j}) \geq \frac{1}{2}g_2(x_{i,j})$ for all $x_{i,j}$ in I .

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▣ Prove by **contradiction**

If $g(x_{i,j}) < \frac{1}{2}g_2(x_{i,j})$ for some $x_{i,j}$

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Contradiction!



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The best we can do: $\text{Var}[Y_{i,j}] \leq \frac{(\varepsilon N)^2}{n}$

Otherwise, I' : $x'_{i,j} = x_{i,j}$ for all $1 \leq j \leq n$

$$\text{Var}[Y_i] > (\varepsilon N)^2$$



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$$g(x_{i,j}) < \frac{1}{2}g_2(x_{i,j}) \leq \frac{x_{i,j}^2 n}{2(\varepsilon N)^2}$$

$$\text{Var}[Y_i] > n \left(\frac{2(\varepsilon N)^2}{n} - \left(\frac{\varepsilon N}{\sqrt{n}} \right)^2 \right) = (\varepsilon N)^2$$

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- Assumption: $g(x_{i,j}) < \frac{1}{2}g_2(x_{i,j})$

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$$mx_{i,j}^2 > (\varepsilon N)^2$$

$$g(x_{i,j}) < \frac{1}{2}g_2(x_{i,j}) = \frac{1}{2}$$

$$\text{Var}[Y_i] = mx_{i,j}^2 \left(\frac{1}{g(x_{i,j})} - 1 \right) > (\varepsilon N)^2 \left(\frac{1}{g(x_{i,j})} - 1 \right) = (\varepsilon N)^2$$



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- Data structure for **membership queries** with false positive error.



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- $O(\log 1/q)$ bits per item, with **false positive** probability q .



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$$Y_{i,j} \text{ is either } 0 \text{ or } \frac{\epsilon N}{\sqrt{n}}$$

Encode the sampled items in Bloom Filters.



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- $\mathbf{E}[Y_i] = y_i$; $\text{Var}[Y_i] \leq \frac{(\varepsilon N)^2}{4(1 - q)^2}$
- Set q to be a constant $\rightarrow O(1)$ bits per sampled item

$O\left(\frac{\sqrt{n}}{\varepsilon}\right)$ bits of communication



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$$y_i = \frac{\varepsilon N}{\sqrt{n}} \sum_{j=1}^n a_{i,j} + \sum_{j=1}^n b_{i,j}$$

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- Estimate $\sum_{j=1}^k b_{i,j}$ as before

Encode each bit of the binary form of $a_{i,j}$ separately



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$$a_{1,j} = 101, a_{2,j} = 011, a_{3,j} = 111$$

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 - Total cost is at most $O\left(\frac{\sqrt{n}}{\epsilon}\right)$ bits

Final Remarks

- More general sampling models
different $g_{i,j}$ for each $x_{i,j}$



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- ▣ More general sampling models
different $g_{i,j}$ for each $x_{i,j}$
- ▣ General communication model





The End

THANK YOU

Q and A