



Computer game - Redeemer

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MAIN STORY



In 3000, robots are created with their own conscience. However, this is not acceptable to the human race. Robots were tortured and they consequently were broke down from being overworking. Some robots choose to fight, while others tried to communicate. Eventually, the robots split into two parties - Protector and Attacker. The war between them begins...

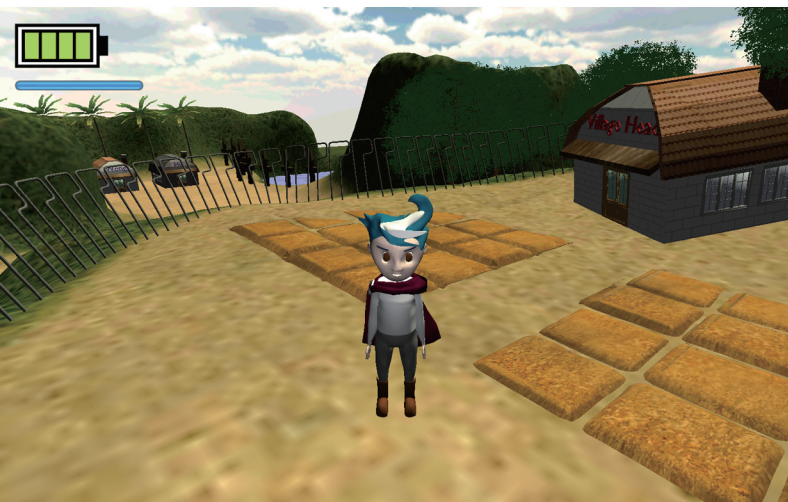
MAIN SCENES



Secret Tunnel



Ravine



Village



Camp

Not only one way to play!
Player have to adapt in every different scenes!
Some of them are tricky and some need fast reaction.

MAIN CHARACTER



This is our Main Character, Redeemer. He has many equipments. However he lost some of them in the game. Player need to find them one by one before challenge the Boss.



MAIN SKILLS



Scanning



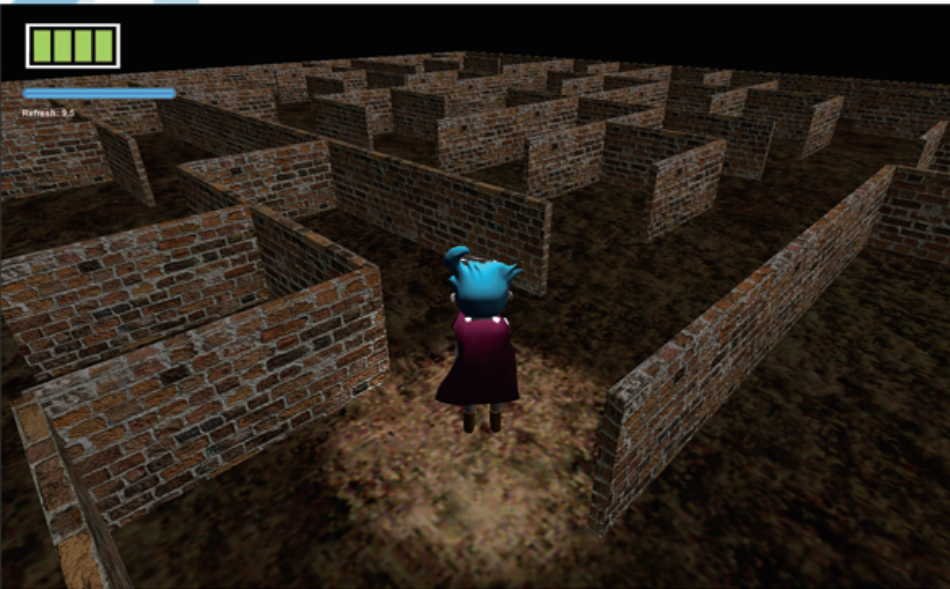
Running

Worry about hard to use these skills? There is a tutorial at start in Factory. He is Elder, who will be your instructor and teach you.



Shooting

MAZE GENERATION



In some situations, player will fall in a maze and need to exit. But this maze is very strange and dark, player may be easy to get lost...

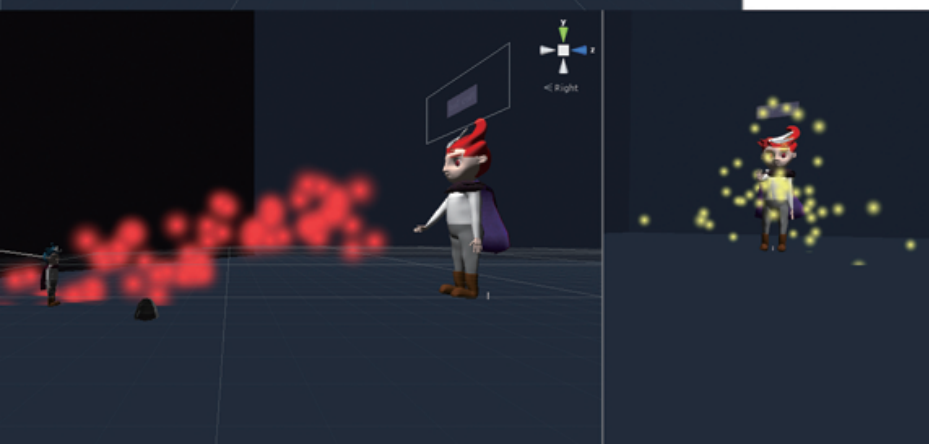
The maze will generate a new one everytime when player enter it or cannot leave in specifed time! Every game is an unque experience !



TRICKY BOSS AI



The attack strength of boss is according to the user response. The slower you response, the stronger the boss !



Be carefull from Boss attack ! Boss will choose attack mode smartly. Player cannot expect his movement.