Suggestions on selecting input images for glTIP

Images that are not suitable for glTIP’s input

- Rotated image
- Because when we define the scene’s perspective, the two bottom control points needed to be located at the same horizontal level.

Images that are not suitable for glTIP’s input

- Inclined surface (slopes)
- You will discover that the architectures on the left and right face will be distorted when you generate the animation.
Other suggestions in taking photos / selecting images

• If the foreground objects have too much overlapping, the objects at the back cannot be recovered.

• Avoid blocking the fences or corner points.

• It is difficult to recover those areas nicely when you are preparing the background image.

Other concerns – copyrights issues

• If you use the photos on the web, especially for the websites with copyright disclaimer, please try to grant for the owner’s approval and provide citations.

• A citation should include the information below:
  - Name of the photo or title of the website
  - Owner of the photo (anonymous if not stated)
  - URL
  - Access date

• Please state if the image has been processed.

Example

Desmond’s photo =)@28 December 2004 : desmond.jpg
By: Desmond Yau Chat TSOI
URL: http://www.cs.ust.hk/~desmond/album/
Access Date: 18 January, 2005